COMMENTARY by Dave Lightly

How many times do you let the dancers be "winners"? By winning I mean letting the dancers experience a Left Allemande and/or a Right & Left Grand at the conclusion of a series of calls.

When I am dancing, I like to be a "winner" every sequence the caller calls. As a caller, I like to let the dancers win 10 to 15 times a tip.

Unfortunately, some callers call very long sequences. I have been to dances where the caller only gave the dancers a chance to be winners 3 or 4 times during the tip. The tip itself may not have been short, but the sequences were so long that only a few Left Allemandes were called. If the dancers broke down, they established lines and kept on dancing, and this is good. But when a Left Allemande was finally called, these dancers had to mingle around to get back home with the right partner. So even though they had done a fair amount of dancing, they did not feel like winners.

Analyze your calling and determine how many times you let the dancers be winners. If the answer is fewer than 10, consider whether the dancers might enjoy winning more often.

We welcome Dave Lightly as a guest writer this month. Dave is a full-time caller, with an active home program as well as traveling throughout the country for festivals, conventions and weekends. His material is excellent, and he is known for letting the dancers win with creative choreography. Examine closely the ideas he uses in this issue - you should be able to find several ideas which you can incorporate into your own program.

FUTURE ED FOOTE CALLER CLINICS & SCHOOLS

April 26, 1987 - Austin, Texas, Capital Area Callers Asso.


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MAINSTREAM MATERIAL FEATURING FOLD & CROSS FOLD

Fold and Cross Fold are overlooked by many callers, yet provide an opportunity for interesting choreography that is not difficult.

#1
Static Square:
HEADS LEAD RIGHT - SQUARE THRU 2
tag the line right - bend the line
SQUARE THRU 3/4
LADIES FOLD (look for his chest)
STAR THRU - LADIES TRADE
COUPLES CIRCULATE - BEND THE LINE
SLIDE THRU - 8 CHAIN 3
L.A.

#2
Zero Box:
SQUARE THRU 2 - ENDS FOLD
SQUARE THRU 4 - ENDS FOLD
LEFT SQUARE THRU BUT ON 3rd HAND
L.A.

#3
Zero Box:
CENTERS IN - CAST OFF 3/4
ENDS FOLD - CENTERS TURN THRU
ALL PASS THRU
RIGHT & LEFT GRAND

#4
Zero Lines:
SQUARE THRU 3/4
SIDES ONLY CALIF. TWIRL.
HEADS TURN BACK
ALL PASS THRU
LADIES CROSS FOLD (look for his chest)
SQUARE THRU - MEN 4 HANDS, LADIES 3 HANDS
LADIES CLOVERLEAF
ALL STAR THRU - LADIES TRADE
COUPLES CIRCULATE
THOSE FACING OUT CALIF. TWIRL
ALL BOX THE GNAT - FAN THE TOP
RIGHT & LEFT GRAND

#5
Zero Box:
TOUCH 1/4 - WALK & DODGE
CENTERS TRADE - ENDS TURN BACK
PASS THRU - WHEEL & DEAL
MEN SQUARE THRU 3/4 - SPLIT THE LADIES,
AROUND 1 - LINE OF 4
PASS THRU - MEN CROSS FOLD
(look for her badge)
STAR THRU - MEN TRADE
THOSE FACING OUT TURN BACK
OTHERS ROLL 1/2 SASHAY
SQUARE THRU 2
RIGHT & LEFT GRAND

#6
Zero Lines:
SQUARE THRU 4 - TRADE BY
BOX THE GNAT - SQUARE THRU 4
ENDS FOLD - 8 CHAIN 3
L.A.

#7
Zero Lines:
RIGHT & LEFT THRU & ROLL 1/2 SASHAY
CENTERS SQUARE THRU 3/4
ENDS PASS THRU & FOLD
ALL SLIDE THRU
TOUCH 1/4 - ALL 8 CIRCULATE
MEN TURN BACK - ALL PASS THRU
RIGHT & LEFT GRAND

#8
Zero Lines:
PASS THRU - ENDS FOLD
BOX THE GNAT - FAN THE TOP
LADIES RUN - COUPLES HINGE
MEN TRADE - WHEEL & DEAL
SQUARE THRU - ON 3rd HAND
RIGHT & LEFT GRAND

#9
Zero Lines:
PASS THRU - 1/2 TAG
CENTERS TRADE - LADIES FOLD
DPT
CENTERS IN - CAST OFF 3/4
PASS THRU - 1/2 TAG
CENTERS TRADE - THOSE FACING OUT FOLD
DPT
ALL CALIF. TWIRL
CENTERS REVERSE FLUTTER WHEEL
CENTERS SQUARE THRU 3/4
L.A.

#10
Static Square:
4 LADIES CHAIN
HEADS FLUTTER WHEEL
HEADS SQUARE THRU 3/4 - SEPARATE
AROUND 1 - LINE OF 4
PASS THRU - ENDS FOLD
TOUCH 1/4 - CENTERS TRADE
LADIES FOLD - ALL DPT
CENTERS IN - CAST OFF 3/4
PASS THRU - MEN FOLD
TOUCH 1/4 - MEN TRADE
RIGHT & LEFT GRAND
CREATIVE MAINSTREAM CHOREOGRAPHY – FEATURING THE TRADE FAMILY

#1
Zero Lines:
PASS THRU - MEN TRADE
   GIRLS TURN BACK
ALL PASS THRU - WHEEL & DEAL
DPT - LEADERS TRADE
RIGHT & LEFT GRAND

#2
Zero Lines:
PASS THRU - LADIES TRADE
ALL WITH RIGHT HAND: CAST OFF 3/4
FAN THE TOP
CENTER WAVE OF 4: SWING THRU
IN EACH LINE: MEN TRADE
LINE OF 8: GRAND 1/2 TAG
WITH RIGHT HAND: CAST OFF 3/4
FAN THE TOP
ALL 8 CIRCULATE 1½
RIGHT & LEFT GRAND

#3
Static Square:
SIDES: REMEMBER WHO YOU ARE!
HEADS: PASS THRU - SEPARATE
   AROUND 1 - LINE OF 4
PASS THRU - LADIES TRADE
   MEN TURN BACK
SQUARE THRU 3/4
IN EACH LINE: SIDES TRADE
SPIN CHAIN THRU
   LADIES CIRCULATE TWICE
RIGHT & LEFT GRAND

#4
Zero Lines:
PASS THRU - MEN TRADE
   LADIES TURN BACK
CENTERS SQUARE THRU 4
   ENDS STAR THRU & CALIF. TWIRL
ALL SLIDE THRU - PASS THRU
LADIES TRADE - MEN TURN BACK
ALL STAR THRU
ALL TURN BACK
RIGHT & LEFT GRAND

#5
Zero Box:
TOUCH 1/4 - SCOOT BACK
MEN TRADE
ALL PASS THRU - 1/2 TAG
CENTERS TRADE
ALL SCOOT BACK
LADIES TRADE
LADIES LEAD: FLUTTER WHEEL
SLIDE THRU - L.A.

#6
Static Square:
SIDES RIGHT & LEFT THRU & VEER LEFT
HEADS, ALONG THAT LINE, RIGHT & LEFT THRU
CENTER LADY TRADE & THOSE 4 TAG THE LINE
   SPLIT THE HEADS - LADY LEFT, GENT RIGHT
   AROUND 1 - LINE OF 4
SQUARE THRU 3/4
CENTERS TRADE - ENDS TURN BACK
ALL SQUARE THRU 2 - TRADE BY L.A.

#7
Zero Lines:
PASS THRU - TAG THE LINE RIGHT
COUPLES CIRCULATE - MEN TRADE
COUPLES CIRCULATE - LADIES TRADE
COUPLES CIRCULATE - CENTERS TRADE
1/2 TAG - MEN TRADE
SPIN CHAIN THRU - MEN CIRCULATE ONCE
RECYCLE - SQUARE THRU 3/4
L.A.

#8
Static Square:
HEADS SQUARE THRU 2 - ALL SQUARE THRU 2
LADIES TRADE - MEN TURN BACK
CENTERS SQUARE THRU 3/4
   ENDS PASS THRU & FOLD
ALL SQUARE THRU 2
MEN TRADE - GIRLS TURN BACK
ALL SQUARE THRU 4
RIGHT & LEFT GRAND

#9
Zero Box:
PASS THE OCEAN - LADIES TRADE
EACH WAVE SWING THRU
CENTER WAVE OF 4: SWING THRU
IN EACH WAVE: LADIES TRADE
ALL CALIF. TWIRL
IN THE LINE OF 8: DO A 4 BY 4 WHEEL & DEAL
PASS THRU - LADIES TRADE
ALL WITH RIGHT HANDS: CAST OFF 3/4
RIGHT & LEFT GRAND

#10
Static Square:
SIDES: REMEMBER WHO YOU ARE!
HEADS LEAD RIGHT - PASS THE OCEAN
LADIES TRADE
IN EACH WAVE: SIDES TRADE WITH ORIGINAL PARTNER

CENTER 2 LADIES TRADE
4 LADIES: 1/2 TAG - MEN PARTNER HINGE
ALL 8 CIRCULATE
LADIES TURN BACK - CENTERS PASS THRU L.A.
CHALLENGING MAINSTREAM MATERIAL – FOR EXPERIENCED MAINSTREAM DANCERS

Although there are no Plus calls in any of these figures, this material should provide stimulating thought for Plus dancers also.

#1
HEADS TURN THRU & IN SINGLE FILE
   BOTH TURN RIGHT – GENT AROUND 2,
   LADY AROUND 1 – LINE OF 4
CENTER SQUARE THRU 3/4
   ENDS TURN THRU
ENDS CROSS FOLD
PASS TO THE CENTER & PASS THRU
SQUARE THRU 4
1/2 TAG – SCOOT BACK
RIGHT & LEFT GRAND

#2
HEADS SQUARE THRU – ON 3rd HAND
   TOUCH 1/4
LADIES ONLY PASS THRU
CENTER SQUARE THRU 2 &
   IN SINGLE FILE BOTH GO LEFT,
   GENT AROUND 2, LADY AROUND 1,
   LINE OF 4
MEN PASS THRU & CROSS FOLD
   LADIES TRADE & WALK & DODGE
   ALL SQUARE THRU 2
   LADIES FOLD – STAR THRU
   COUPLES CIRCULATE
1/2 TAG & QUARTER RIGHT
SQUARE THRU – ON 3rd HAND BOX THE GNAT
   CHANGE HANDS – L.A.

#3
HEADS: TO YOUR RIGHT AROUND THE OUTSIDE:
   SINGLE FILE PROMENADE 1/2 & STAY
   JUST LIKE THAT
SIDES SQUARE THRU 3/4
(check your lines)
SAME SEX PARTNER TRADE
CENTER MEN RUN RIGHT
SQUARE THRU 2 – TRADE BY
LEFT SQUARE THRU 3/4
   RIGHT & LEFT GRAND

#4
HEADS: TO YOUR RIGHT AROUND THE OUTSIDE:
   SINGLE FILE PROMENADE – LADY GO 1/2,
   GENT GO 1/4 & STAY THAT WAY
SIDES PASS THE OCEAN
CENTER LADIES CAST OFF 3/4
4 LADIES WHEEL & DEAL
   CENTER MEN RUN LEFT &
   MEN BEND THE LINE
ON THE DOUBLE TRACK: DIXIE STYLE TO O.W.
MEN TRADE – L.A.

#5
Zero Lines:
PASS THE OCEAN
HEADS IN A DIAGONAL BOX OF 4: CIRCULATE
MEN FOLD – ALL DPT
LADIES PEEL OFF & HOOK ON THE END
WHATEVER HAND YOU HAVE: CAST OFF 3/4
LADIES FOLD – MEN SQUARE THRU 2
MEN: IN SINGLE FILE BOTH GO RIGHT,
   FIRST GENT AROUND 2, 2nd GENT
   AROUND 1 – LINE OF 4
BOX THE GNAT – FAN THE TOP
   RIGHT & LEFT GRAND

#6
Zero Lines:
PASS THRU – TAG THE LINE RIGHT
CENTER TRADE – WHEEL & DEAL
SWING THRU
CENTER LADY FOLD TO THE RIGHT
MEN TRADE
LADIES: IN SINGLE FILE SPLIT THE MEN
   BOTH TURN RIGHT – AROUND 1 – LINE OF 4
CENTER PASS THRU
CENTER MEN RUN RIGHT
FERRIS WHEEL
CENTER 4 RIGHT & LEFT THRU &
   ALL ROLL 1/2 SASHAY
CENTER PASS THRU
RIGHT & LEFT GRAND

#7
4 LADIES CHAIN
HEADS PASS THRU – IN SINGLE FILE
   BOTH TURN LEFT – GENT AROUND 2,
   LADY AROUND 1 – LINE OF 4
PASS THRU – LADIES TRADE
MEN FOLD – ALL DPT
MEN TRADE
LADIES: AS A COUPLE PROMENADE LEFT
   AND KEEP WALKING
   MEN SQUARE THRU 3/4 &
   PROMENADE RIGHT IN BEHIND YOUR
   ORIGINAL PARTNER
MEN WHEEL AROUND – MEET THE LADIES
   AND ALL SLIDE THRU
CENTER PASS THRU
ALL PASS THRU – L.A.
PLU: MATERIAL FEATURING FACING DIAMONDS

Remind the dancers that in doing a facing Diamond Circulate, always pass right shoulders. All Diamond Circulates in figures #1-4 are facing Diamond Circulates.

Figures #5-7 feature Oblong Diamonds. This is my term to identify a distorted or odd shaped diamond. You may wish to use your checkers to understand this material before you call it.

#1
Zero Lines:
PASS THE OCEAN
LADIES CAST OFF 3/4
**DIAMOND CIRCULATE**
MEN SWING THRU
**DIAMOND CIRCULATE**
LADIES HINGE - ALL SCOOT BACK
EXTEND - RIGHT & LEFT GRAND

#2
Zero Box:
TOUCH 1/4 - SPLIT CIRCULATE
CENTERS HINGE - **DIAMOND CIRCULATE**
CENTER 4 SWING THRU
**IN EACH DIAMOND: MEN ONLY CIRCULATE**
CENTER 4 1/2 TAG & THAT BOY RUN RIGHT
(check your lines)
ENDS CROSS FOLD
CENTERS SQUARE THRU 3/4
L.A.

#3
Zero Lines:
SQUARE THRU 3/4 & MEN COURTESY TURN
THE GIRLS
GIRLS LEAD: DIXIE STYLE TO O.W.
**MEN HINGE - DIAMOND CIRCULATE**
CENTER LADIES TRADE
ALL LADIES CAST OFF 3/4
SWING THRU - TRADE THE WAVE
**LADIES HINGE - DIAMOND CIRCULATE**
CENTER MEN TRADE
ALL MEN CAST OFF 3/4
RIGHT & LEFT GRAND

#4
TOUCH 1/4 - SPLIT CIRCULATE
TRADE THE WAVE
CENTER 4: FOLLOW YOUR NEIGHBOR & SPREAD
CENTER LADIES TRADE
**DIAMOND CIRCULATE - LADIES GO TWICE**
CENTER 4 WHEEL & DEAL
OTHERS STAR THRU
ALL DPT - TRACK 2
SPLIT CIRCULATE
LADIES RUN - BEND THE LINE
SQUARE THRU 2
RIGHT & LEFT GRAND

#5
Static Square:
HEADS BOX THE GNAT & FAN THE TOP
EXTEND - CENTERS TRADE & RUN
COUPLES CIRCULATE - CENTERS HINGE
**MEN: SEE YOUR OBLONG DIAMOND**
**MEN OBLONG DIAMOND CIRCULATE**
ALL NORMAL DIAMOND CIRCULATE
**LADIES: SEE YOUR OBLONG DIAMOND**
**LADIES OBLONG DIAMOND CIRCULATE**
CENTERS HINGE - MEN TRADE
COUPLES CIRCULATE
LADIES TRADE - ALL BEND THE LINE
PASS THRU - CHASE RIGHT
RIGHT & LEFT GRAND

#6
Zero Lines:
PASS THRU - MEN TRADE
CENTERS HINGE - **DIAMOND CIRCULATE**
**LADIES: SEE YOUR FACING OBLONG DIAMOND**
**LADIES OBLONG DIAMOND CIRCULATE**
CENTER 4: 1/2 TAG (check your lines)
MEN TRADE - END LADY TURN BACK
ALL PASS THRU - 3/4 TAG THE LINE
RIGHT & LEFT GRAND

#7
REMEMBER IF YOU ARE A HEAD OR A SIDE!
HEADS SQUARE THRU 4
SWING THRU - SPLIT CIRCULATE
CENTERS TRADE
ALL FOLLOW YOUR NEIGHBOR & SPREAD
LADIES CAST OFF 3/4
CENTER LADIES HINGE
SIDES: RAISE YOUR HANDS; SIDES SEE
YOUR FACING OBLONG DIAMOND
SIDES OBLONG DIAMOND CIRCULATE
CENTER DIAMOND CIRCULATE
**HEADS: RAISE YOUR HANDS; HEADS SEE**
YOUR TRAILING OBLONG DIAMOND
**HEADS OBLONG DIAMOND CIRCULATE**
MEN: IN YOUR DIAMOND: FLIP THE DIAMOND
MEN EXPLODE YOUR WAVE (check your lines)
LADIES CROSS FOLD
TOUCH 1/4 - SPLIT CIRCULATE TWICE
RIGHT & LEFT GRAND
PLUS CHOREOGRAPHY FEATURING GRAND WAVES & LINES

#1
Zero Lines:
SINGLE CIRCLE TO O.W.
TRIPLE TRADE
CENTER 4: LINEAR CYCLE
    OTHER MEN RUN
OUTSIDES BEND THE LINE
CENTERS PASS THRU
L.A.

#2
HEADS: REMEMBER WHO YOU ARE!
HEADS LEAD RIGHT - CIRCLE TO A LINE
PASS THRU - CHASE RIGHT
CENTERS TRADE
ALL SPIN THE TOP
ALL HEADS RUN RIGHT
LADIES DO A COUPLES TRADE
    MEN PARTNER TRADE
EACH LINE OF 4: CROSSFIRE
(check your waves)
ALL 8 CIRCULATE
RECYCLE
RIGHT & LEFT GRAND

#3
Zero Box:
PASS THE OCEAN
CENTER WAVE ONLY: SWING THRU
ALL GRAND SWING THRU
EACH 4: TRADE THE WAVE & MEN ROLL
LADIES CAST OFF 3/4 & SLIDE OUT
MEN MOVE IN & DIXIE STYLE TO O.W.
ALL DIAMOND CIRCULATE
LADIES HINGE - ALL WHEEL & DEAL
PASS THRU - TRADE BY
RIGHT & LEFT GRAND

#4
Zero Box:
FAN THE TOP
LADIES RUN - TRIPLE TRADE
EACH 4: TAG THE LINE RIGHT
EACH SIDE: CROSSFIRE
SPLIT CIRCULATE
FOLLOW YOUR NEIGHBOR & SPREAD
RIGHT & LEFT GRAND

#5
HEADS: REMEMBER WHO YOU ARE!
HEADS LEAD RIGHT - CIRCLE TO A LINE
PASS THRU - ENDS CROSS FOLD
LADIES PASS THRU
WHATEVER HAND YOU HAVE: CAST OFF 3/4
(CAREFULLY) TRIPLE TRADE
ORIGINAL HEADS: RAISE YOUR HANDS:
    YOU RUN RIGHT
EACH WAVE: FAN THE TOP
LADIES FOLD - PEEL THE TOP
GRAND SWING THRU
EXPLODE AND: SQUARE THRU, BUT ON 3RD HAND
MAKE A WAVE
MEN TRADE - RIGHT & LEFT GRAND

#6
Zero Lines:
PASS THE OCEAN - SPLIT CIRCULATE
FOLLOW YOUR NEIGHBOR - JUST THE MEN SPREAD
ENDS PASS THRU - ALL CHASE RIGHT
CENTERS TRADE
ENDS FOLD - PEEL THE TOP
GRAND SWING THRU
EACH 4: TRADE THE WAVE & ROLL
CENTERS PASS THRU
SINGLE CIRCLE TO A COLUMN
ALL 8 CIRCULATE - LADIES RUN
CENTERS PASS THRU - RIGHT & LEFT GRAND

VERY DIFFICULT PLUS MATERIAL

These sequences feature Spin Chain the Gears, but the star is a facing diamond. So the dancers will do facing Diamond Circulates. Explain this to everyone before calling it, and give plenty of time. Ending position is parallel left-hand two-faced lines.

#1
Zero Box:
SINGLE CIRCLE TO O.W. - SCOOT BACK
SPIN CHAIN THE GEARS, BUT BEFORE
    TURNING THE STAR: FREEZE:
        MEN TRADE THE WAVE
    ALL DO 3 FACING DIAMOND CIRCULATES
    FINISH THE END OF THE GEARS
COUPLES CIRCULATE - LADIES CROSS RUN
FERRIS WHEEL - DIXIE GRAND
L.A.

#2
Zero Lines:
FAN THE TOP
SPIN CHAIN THE GEARS, BUT BEFORE
    TURNING THE STAR: FREEZE:
        MEN TRADE THE WAVE
    THIS TIME DO ONLY 2 FACING DIAMOND CIRCULATES
    FINISH THE END OF THE GEARS
COUPLES CIRCULATE
LADIES RUN & TRADE
ALL RECYCLE - 8 CHAIN 3
L.A.
PICK OF THE DISKS by Ed Foote

ESP #141 - I'm Confessin' (that I love you). Good music on this traditional relaxed tune.

ESP #318 - Understand Your Man. Super music, so good the melody is sometimes hard to follow. Traditional song.

ESP #704 - Rockin With the Rhythm of the Rain. It's a slow rock, good music, good beat, background choral accompaniment. The right caller can create a neat mood with this record.

Cimarron #303 - Truck Driving Man. Nice rhythm to this traditional song.

Cimarron #501 - I Saw the Light. Nice version of this well-known spiritual. Contains a background chorus.

Blue Star #2303 - After They've Seen Paree. Relaxed remake of this old-time tune.

Blue Star #2306 - Do You Ever Think of Me. Nice tempo on this remake of an old-time tune.

Blue Star #2307 - Tie a Yellow Ribbon. Relaxed, quiet and comfortable remake of this well-known song.

Blue Star #2314 - Texas. Nice melody, easy to follow.

Petticoat #122 - Timber I'm Falling. Good tempo, nice remake of this old-time tune.

Rawhide #128 - Cross the Brazos. Good music with distinct Mexican flavor (including castanets) for this well-known song.

Buckskin #1214 - Ain't Misbehavin'. Fine music in a relaxed approach for this traditional song.

Buckskin #1215 - I Don't Care (just as long as you love me). Good version of this song which has been popular in square dancing the past few months. Fine music, good beat.

Bogan #1365 - Little Girl. Easy melody to follow on this traditional song.

Lore #1230 - When My Baby Smiles at Me. Nice tune, easy melody on this well-known song.

The Callerlab Mainstream Emphasis call for the 1st quarter of 1987 is Scoot Back 1 1/2. This information reached us too late to go in this issue. Examples in Feb. issue.

THOUGHT FOR THE MONTH

Today's dreamers are tomorrow's achievers.
NEWS & NOTES

January 1987

In this issue..... Page

Commentary by Dave Lightly................................. 1159
Mainstream Material Featuring Fold & Cross Fold........ 1160
Creative Mainstream Choreography Featuring Trade Family 1161
Challenge Mainstream Material for Experienced Dancers.. 1162
Plus Material Featuring Facing Diamonds.................. 1163
Plus Choreography Featuring Grand Waves & Lines....... 1164
Very Difficult Plus Material................................. 1164
Pick of the Disks............................................. 1165

ADVANCED SUPPLEMENT

Advanced Openers.............................................. AS-629
Advanced Getouts............................................. AS-629
A-2 Material Featuring Remakes............................ AS-630
A-2 Material Featuring Remakes cont...................... AS-631
Un-Symmetrical Advanced Choreography.................. AS-631
A-1 & A-2 Singing Call Figures............................ AS-632
The value of a food break. Over the years callers have been known to complain about clubs taking a food break in the middle of the dance. Callers say it breaks up the continuity of the dance, so they almost have to start over in the first tip after the break. At one time I reacted this way myself.

But it is important to consider the social aspect of square dancing. Consider a club where there are two rounds between tips and at least half the floor does the rounds. In this situation the cuer is usually told to get the first round on within a minute after the caller is done, to keep the square dancers from complaining that time is being taken away from the square dancing. The result is almost continuous dancing all night, with almost no chance to socialize.

The social aspect is a glue which holds a club together. Eliminate this and an important psychological aspect of the square dance activity is gone. If any problems arise in the club, the friendships established through socializing will usually help overcome the problems. But if these close ties have not been established, then problems can cause a club to be torn apart.

A food break offers everyone the chance to socialize and become acquainted. This just has to make for a friendlier group that will likely pull together for the long term. If you have objected to food breaks in the past, consider the social aspect of dancing. Consider if it is not to your advantage to have a club socialize for friendliness, which will likely keep that club in existence for the long term, which in turn will provide you with bookings for the long term.

FUTURE ED FOOTE CALLER CLINICS & SCHOOLS

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MAINSTREAM QUARTERLY SELECTION FOR 1ST QUARTER 1987: SCOOT BACK 1¼

Scoot Back 1¼ is not a new experimental, it is simply a variation of an existing
Mainstream call. When the Quarterly Selection program began many years ago, calls
that were not new were designated as Quarterlies. Although in recent years
Quarterlies have been new experimental, there is no requirement which says this
must always be so. Because worthwhile new calls for Mainstream do not seem to
occur very frequently, it is likely that we will see more Mainstream variations as
Quarterlies in the future.

It is obvious that before we can Scoot Back 1¼, we have to know how to do 1/2 of a
Scoot Back. So examples of this are presented first.

Note: Never say Scoot Back 1/2 – the dancers will often be beyond the ending
position before they realize they are only to do 1/2 the call, or they will hear
the Scoot Back but not hear the 1/2. The best terminology is: **1/2 Scoot Back**.
However, for 1¼, the fraction should always come after Scoot Back – ie.
**Scoot Back 1¼**.

Also, it is best to say **once and a half** – this conveys the idea to the dancers.
If you say "one and a half", it does not sell as well.

1/2 Scoot Back – gives 2-faced line.
Scoot Back 1¼ – gives 2-faced line.

### 1/2 SCOOT BACK

#### #1
Zero Box:
RIGHT & LEFT THRU
TOUCH 1/4
1/2 SCOOT BACK
COUPLES CIRCULATE
WHEEL & DEAL
PASS THRU – TRADE BY
PASS THRU – RIGHT & LEFT GRAND

#### #2
Zero Lines:
SLIDE THRU – TOUCH 1/4
1/2 SCOOT BACK
COUPLES CIRCULATE – BEND THE LINE
PASS THRU – WHEEL & DEAL
ZOOM
CENTERS TRADE
*RIGHT & LEFT GRAND

*OR: TURN THRU – L.A.

#### #3
Zero Box:
PASS THRU – U TURN BACK
TOUCH 1/4
1/2 SCOOT BACK
FERRIS WHEEL
ZOOM
CENTERS PASS THRU (zero box)
L.A.

#### #4
Zero Lines:
PASS THE OCEAN – SWING THRU
CAST OFF 3/4
1/2 SCOOT BACK
WHEEL & DEAL
TOUCH 1/4
1/2 SCOOT BACK
BEND THE LINE (zero lines out of seq.)
CROSS TRAIL THRU
L.A.

#### #5
Zero Lines:
PASS THE OCEAN
1/2 SCOOT BACK
COUPLES CIRCULATE
WHEEL & DEAL – SWING THRU
1/2 SCOOT BACK
COUPLES CIRCULATE
CENTERS TRADE – FERRIS WHEEL
DPT
GIRLS TURN BACK
*SWING & PROMENADE

*OR: TOUCH 3/4
RIGHT & LEFT GRAND
SCOOT BACK 1\frac{1}{2} cont.

Scoot Back 1\frac{1}{2}: Everyone does a normal Scoot Back, then everyone does 1/2 of another Scoot Back. From "normal" parallel waves, Scoot Back 1\frac{1}{2} gives same sex 2-faced lines.

#1
Zero Box:
TOUCH 1/4
SCOOT BACK 1\frac{1}{2}
COUPLES CIRCULATE
FERRIS WHEEL
CENTERS SQUARE THRU 3/4
L.A.

#2
Zero Lines:
SLIDE THRU - TOUCH 1/4
SCOOT BACK 1\frac{1}{2}
WHEEL & DEAL
*SLIDE THRU (zero lines)

*OR: PASS THRU - L.A.

#3
Zero Box:
PASS THRU - U TURN BACK
TOUCH 1/4
SCOOT BACK 1\frac{1}{2}
COUPLES CIRCULATE
BOYS TRADE - BEND THE LINE
STAR THRU - CALIF. TWIRL
PASS THRU - TRADE BY (zero box)
L.A.

#4
Zero Lines:
PASS THE OCEAN
SCOOT BACK 1\frac{1}{2}
FERRIS WHEEL
GIRLS PASS THRU - STAR THRU
PROMENADE HOME

#5
Zero Lines:
PASS THE OCEAN - SWING THRU
SCOOT BACK 1\frac{1}{2}
FERRIS WHEEL
DPT
BOYS TURN BACK & SWING THRU
SCOOT BACK 1\frac{1}{2}
FERRIS WHEEL
CENTERS TURN BACK
RIGHT & LEFT GRAND

#6
Zero Lines:
RIGHT & LEFT THRU
DIXIE STYLE TO O.W.

BOYS WITH EACH OTHER: SCOOT BACK 1\frac{1}{2}
GIRLS CIRCULATE ONCE & FACE THE BOYS
BOYS WHEEL & DEAL - BOYS PASS THRU
STAR THRU - GIRLS TRADE - BEND THE LINE
STAR THRU
PASS THRU - TRADE BY (zero box)
L.A.

#7
HEADS STAR THRU - PASS THRU
CIRCLE TO A LINE
RIGHT & LEFT THRU
DIXIE STYLE TO O.W.
LEFT SWING THRU

GIRLS WITH EACH OTHER: SCOOT BACK 1\frac{1}{2}
BOYS CIRCULATE ONCE & FACE THE GIRLS
GIRLS WHEEL & DEAL - ALL DPT
GIRLS TURN BACK
SWING & PROMENADE

#8
HEADS SLIDE THRU & TOUCH 1/4
HEADS SCOOT BACK 1\frac{1}{2}
OTHERS DIVIDE & STAR THRU
CENTER 4: WHEEL & DEAL & SQUARE THRU 2
PASS THRU - TRADE BY (zero box)
L.A.

#9 (left-handed)
Zero Lines:
RIGHT & LEFT THRU
DIXIE STYLE TO O.W.
ALL SCOOT BACK 1\frac{1}{2} (left-handed)
BEND THE LINE
STAR THRU - CENTERS PASS THRU
*ALL PASS THRU - L.A.

*OR: BOX THE GNAT - RIGHT & LEFT GRAND

#10 (Singing Call figure)
HEADS SQUARE THRU - 4 HANDS
TOUCH 1/4
SCOOT BACK 1\frac{1}{2}
COUPLES CIRCULATE - FERRIS WHEEL
CENTERS SQUARE THRU 3/4
SWING CORNER
PROMENADE
TRIPLE SCOOT 1½

This is a natural extension of the Mainstream Quarterly of Scoot Back 1½. All will Triple Scoot, then all do 1/2 of another Triple Scoot. End in a tidal line - outside 2 are a couple facing the same direction, center 4 are in a left-hand wave.

Note: Because of the unusual ending formation, the material below should only be used with better groups that will accept the directional calling and positioning necessary to resolve.

#1
Zero Lines:
TOUCH 1/4
TRIPLE SCOOT 1½
CENTER WAVE OF 4: EXPLODE THE WAVE
OTHERS BEND
PASS TO THE CENTER
CENTERS SQUARE THRU - ON 3rd HAND
START A DIXIE GRAND
L.A.

#2
Zero Lines:
TOUCH 1/4
TRIPLE SCOOT 1½
TRIPLE TRADE
CENTER WAVE: LEFT SWING THRU & THEN TRADE THE WAVE
OTHERS PROMENADE 1/4 & FACE IN
EXTEND - SPLIT CIRCULATE
ALL 8 CIRCULATE
EXPLODE THE WAVE
*PARTNER TRADE (zero lines)

*OR: PARTNER TAG - L.A.

#3
Zero Lines:
RIGHT & LEFT THRU & ROLL 1/2 SASHAY
TOUCH 1/4
TRIPLE SCOOT 1½
CENTER GIRLS RUN LEFT
TRIPLE TRADE
BEND THE LINE
STAR THRU - COUPLES CIRCULATE
BEND THE LINE (zero lines out of seq.)
CROSS TRAIL THRU
L.A.

#4
Zero Lines:
RIGHT & LEFT THRU
TOUCH 1/4 - ALL 8 CIRCULATE
TRIPLE SCOOT 1½
ALL GIRLS RUN AROUND A BOY
CENTER 4: WHEEL & DEAL & SWEEP 1/4
OTHERS EXPLODE AND
CENTERS PASS THRU
*STAR THRU (zero lines)

*OR: BOX THE GNAT - RIGHT & LEFT GRAND

-----------------------------------------------------------------------------------------------------------

VARIATION ON A MAINSTREAM QUARTERLY: (ANYTHING) AND RELOCATE

Definition: The initial Scoot Back is replaced by some other call, which leaves the set in a 3/4 tag or trade by formation. The centers now Fan the Top while the outside quarter right and single file promenade 1/4 around the outside of the set and then face in. End in a 1/4 tag formation. Idea by Jack Lasry.

Comment: Good idea, a natural.

#1
Zero Lines:
PASS THE OCEAN
EXTEND & RELOCATE
EXTEND - SPLIT CIRCULATE
RIGHT & LEFT GRAND

#2
Zero Lines:
SQUARE THRU 4 - & RELOCATE
EXTEND - SPLIT CIRCULATE
BOYS RUN - BEND THE LINE (zero lines out of seq.)
CROSS TRAIL THRU
L.A.
COORDINATE, BUT CIRCULATORS GO 1/2, OR 2½ OR 3½

An interesting idea from Andreas Macke (West Berlin, Germany). He points out that while the definition of Coordinate is Circulate 1½, most dancers do not know how to Circulate more than one position in columns. So for Coordinate they tend to think: "Move ahead to the 3rd person and Trade."

In order to have everyone count positions instead of dancers, Andreas suggests changing the number of Circulates by saying, for example: "Coordinate, but Circulators go 2½." This indicates the number of positions they are supposed to Circulate in the column before doing the Trade.

This idea is very easy for the dancers to understand, says Andreas, and provides excellent training on column Circulates, but the dancers will need several practice attempts to become comfortable.

Calling hint: Say the words "Listen First" before saying Coordinate, so the dancers can be precise. Eventually, if you are using the idea several times in a row, you can drop this phrase. But never drop it if you want the dancers to only Circulate 1/2 – the dancers will be beyond the 1/2 position before you can tell them to stop here.

#1
Zero Lines:
TOUCH 1/4
LISTEN FIRST:
COORDINATE, BUT CIRCULATORS GO 2½
COUPLES CIRCULATE - BEND THE LINE
TURN & LEFT THRU (zero lines)
L.A.

#2
Zero Lines:
RIGHT & LEFT THRU
SINGLE CIRCLE 3/4 TO A COLUMN
LISTEN FIRST:
COORDINATE, BUT CIRCULATORS GO 2½
BEND THE LINE (zero lines)
L.A.

#3
Zero Box:
SLIDE THRU - TOUCH 1/4
LISTEN FIRST:
COORDINATE, BUT CIRCULATORS GO 2½
BOYS CROSS RUN
BOYS CROSS FOLD - GIRLS TURN BACK
L.A.

#4
Zero Lines:
TOUCH 1/4
LISTEN FIRST:
COORDINATE, BUT CIRCULATORS GO 3½
BEND THE LINE
STAR THRU
PASS TO THE CENTER & SQUARE THRU 3/4
L.A.

#5
HEADS PASS THRU
SEPARATE - ROUND 1 - LINE OF 4
TOUCH 1/4
LISTEN FIRST:
COORDINATE, BUT CIRCULATORS GO 3½
FERRIS WHEEL
CENTERS STAR THRU & BACK AWAY
OTHERS LEAD RIGHT & 1/2 SASHAY AS YOU GO
L.A. (zero box)

#6
Zero Lines:
TOUCH 1/4
LISTEN FIRST:
COORDINATE, BUT CIRCULATORS GO ONLY 1/2
GIRLS FOLD
BOX THE GNAT - RIGHT & LEFT GRAND

#7
Zero Lines:
TOUCH 1/4
LISTEN FIRST:
COORDINATE, BUT CIRCULATORS ONLY GO 1/2
BEND THE LINE
(repeat all above - gives zero lines)
L.A.

#8
Zero Lines:
TOUCH 1/4
LISTEN FIRST:
COORDINATE, BUT CIRCULATORS GO ONLY 1/2
BEND THE LINE
TOUCH 1/4
LISTEN FIRST:
COORDINATE, BUT CIRCULATORS GO 2½
BEND THE LINE (zero lines)
L.A.
NEW CALL: REPORT TO A DIAMOND

Author: Jerry Story (Iowa). Call is for Plus program.

Definition: From an 8 chain thru formation; All Pass Thru; right-side dancers (girls from a normal 8 chain thru) Peel Off and All 8 Circulate to become points of twin diamonds; left-side dancers do their part of a Trade By, meet each other and Touch 1/4 to become the wave dancers of twin diamonds. End in twin diamonds.

Analysis: The call dances well, dancers like the name, has good potential to be a Plus Quarterly in the future.

Only one slight problem spot: From a normal 8 chain thru, after the Pass Thru, the center 2 girls may hesitate on the Peel Off because they may want to work with the people they are facing. Emphasize to these girls that they must Peel back.

#1
Zero Box:
REPORT TO A DIAMOND
FLIP THE DIAMOND
RECYCLE (zero box)
L.A.

#2
Zero Lines:
STAR THRU
REPORT TO A DIAMOND
DIAMOND CIRCULATE
FLIP THE DIAMOND
RIGHT & LEFT GRAND

#3
Zero Lines:
SQUARE THRU - 4 HANDS
TRADE BY
REPORT TO A DIAMOND
DIAMOND CIRCULATE
GIRES SWING THRU & CAST OFF 3/4
BOYS CIRCULATE
COUPLES CIRCULATE
WHEEL & DEAL
*SLIDE THRU (zero lines)

*OR: PASS THRU - L.A.

#5 (1/2 sashayed)
Zero Box:
RIGHT & LEFT THRU & ROLL 1/2 SASHAY
REPORT TO A DIAMOND
DIAMOND CIRCULATE
FLIP THE DIAMOND
RIGHT & LEFT THRU (zero box)
L.A.

#6 (1/2 sashayed)
Zero Lines:
PASS THE OCEAN - SWING THRU
RECYCLE
REPORT TO A DIAMOND
DIAMOND CIRCULATE
FLIP THE DIAMOND
EXPLODE THE WAVE
PARTNER TRADE (zero lines)
L.A.

#7 (mixed sex)
HEADS STAR THRU & U TURN BACK
REPORT TO A DIAMOND
DIAMOND CIRCULATE
FLIP THE DIAMOND
SPLIT CIRCULATE
RIGHT & LEFT THRU (zero box)
L.A.

#8 (mixed sex)
Zero Lines:
PASS THRU - WHEEL & SPREAD
PASS THRU - WHEEL & DEAL
GIRES PASS THRU
REPORT TO A DIAMOND
DIAMOND CIRCULATE
THE WAVE: SWING THRU & RECYCLE
OTHER GIRLS TURN BACK & STAR THRU
CENTERS SQUARE THRU 3/4
PASS THRU - L.A.
INTERESTING CHOREOGRAPHY IDEAS

From Stan Burdick (Ohio) – theme: 3 by 3 Wheel & Deal

#1
HEAD GENT TAKE PARTNER & CORNER
  MOVE INTO THE MIDDLE & BACK
MAKE A WAVE & GRAND SWING THRU
BOYS RUN RIGHT
LINE OF 6: 3 BY 3 WHEEL & DEAL
BACK OUT – CIRCLE 8
4 BOYS: UP & BACK
4 BOYS SQUARE THRU – 4 HANDS
PASS THRU – U TURN BACK
TOUCH 1/4 – RIGHT & LEFT GRAND

#2
HEAD LADIES CHAIN 3/4
  SIDE MEN COURTESY TURN HER &
  ROLL HER 1/2 SASHAY
SIDES: FORWARD 6 & BACK
SIDES MAKE A WAVE & GRAND SWING THRU
BOYS RUN RIGHT
LINE OF 6: 3 BY 3 WHEEL & DEAL
CIRCLE 8
4 BOYS: UP & BACK
4 BOYS SQUARE THRU – 4 HANDS
STAR THRU – ALL PROMENADE HOME

From Frank Lane (Colo.)

Squared set:
HEADS RIGHT & LEFT THRU &
  ROLL 1/2 SASHAY
ALL PROMENADE – SIDES GO SINGLE FILE
SIDES KEEP GOING
  HEADS WHEEL INTO THE MIDDLE AND
LOAD THE BOAT
L.A.

From Andy Woerner, N.J.

HEADS SQUARE THRU – 4 HANDS
SIDES FACE – GRAND SQUARE – ALL THE WAY
HEADS CLOVERLEAF
HEADS PASS THRU & CLOVERLEAF AGAIN
HEADS MOVE INTO THE MIDDLE AND
SQUARE THRU 3/4
L.A.

OPENING GIMMICK

All the men swing the right-hand man's corner! (It's your partner)

Variation on this:

Head men: take the right-hand man's corner into the middle & back.
(It's your partner)

PICK OF THE DISKS

Blue Star #2322 – Seems Like Old Times. Nice relaxed traditional tune,
good music.

Dance Ranch #689 – Be-Bop-A Lula. Great music on this well-known song. If
you're a cool cat that likes to cut up, you can probably
go wild with this record.

Dance Ranch #690 – It's Just a Matter of Time. Nice music for this
traditional song.

Petticoat Patter #125 – You Are My Sunshine. Nice version of this well-known
song.

Petticoat Patter #126 – (Once I Had a) Secret Love. Traditional song.
February 1987

<table>
<thead>
<tr>
<th>In this issue</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Commentary by Ed Foote</td>
<td>1167</td>
</tr>
<tr>
<td>Mainstream Quarterly Selection: Scoot Back 1(\frac{1}{2})</td>
<td>1168</td>
</tr>
<tr>
<td>Scoot Back 1(\frac{1}{4}) cont.</td>
<td>1169</td>
</tr>
<tr>
<td>Triple Scoot 1(\frac{1}{4})</td>
<td>1170</td>
</tr>
<tr>
<td>Mainstream Quarterly variation: (Anything &amp; Relocate)</td>
<td>1170</td>
</tr>
<tr>
<td>Coordinate, But Circulators go 1/2, 2(\frac{1}{2}) or 3(\frac{1}{2})</td>
<td>1171</td>
</tr>
<tr>
<td>New Call: Report to a Diamond</td>
<td>1172</td>
</tr>
<tr>
<td>Interesting Choreography Ideas</td>
<td>1173</td>
</tr>
<tr>
<td>Pick of the Disks</td>
<td>1173</td>
</tr>
</tbody>
</table>

**ADVANCED SUPPLEMENT**

<table>
<thead>
<tr>
<th>Title</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>How To Call Advanced At The National Convention</td>
<td>AS-633</td>
</tr>
<tr>
<td>Unusual Cast a Shadow</td>
<td>AS-634</td>
</tr>
<tr>
<td>Unusual Cast a Shadow cont</td>
<td>AS-635</td>
</tr>
<tr>
<td>Scoot Chain Thru From 1/4 Tag Formation</td>
<td>AS-636</td>
</tr>
</tbody>
</table>
Circle to a Line – getting dancers to do it correctly. Many dancers today do not Circle to a Line properly – they do a slide to a line shortcut. Some callers have expressed frustration at this and have asked how they can get the dancers to do the call correctly without having to constantly preach the correct method over the mike. In short, can we put choreography together in such a way that the dancers are forced to do the call correctly? Answer is yes!

Preliminary. From a squared set, call this sequence:

Heads Lead Right, Circle Up 4 1/2 way around, Right & Left Thru.

Or, after the Circle Up 4 1/2 way around, call Slide Thru or Pass Thru. The dancers will quickly realize two things.

1. After "Circle Up 4" the caller may not always call "break to a line."

2. The Circle Up 4 1/2 way around must be done precisely in order to avoid breaking down on the next call.

The key is saying 1/2 way around. Use the above examples several times for both the heads and sides.

The bottom line. Now call: "Circle Up 4 1/2 way around and Break to a Line." The dancers will do it perfectly.

Note: If you now revert back to simply saying "Heads Lead Right and Circle to a Line, the dancers will immediately go back to sliding to a line. It is only by saying 1/2 way around that the dancers are forced to do the call correctly.

Also, you must continue to use other calls after "1/2 way around" during your calling, so the dancers can never anticipate whether you are going to call "break to a line" or not.
AS COUPLES SCOOT BACK 1½

A variation of the current Mainstream Quarterly Selection of Scoot Back 1½. Ending position of As Couples Scoot Back 1½ is a tidal line, with the line of four on each side facing the same direction.

#1
HEADS PASS THRU
SEPARATE - ROUND 1 - LINE OF 4
PASS THRU - WHEEL & DEAL
CENTERS PASS THRU
SWING THRU - CENTERS RUN

AS COUPLES SCOOT BACK 1½
4 BOYS: WHEEL & DEAL
GIRLS: BEND TO FACE THE BOYS
BOYS SQUARE THRU 2 HANDS
STAR THRU - CALIF. TWIRL
PROMENADE HOME

#2
Zero Box:
SWING THRU - SPLIT CIRCULATE
CENTERS RUN

AS COUPLES CIRCULATE

AS COUPLES SCOOT BACK 1½

THE BIG LINE: BEND IT
PASS THRU - WHEEL & DEAL
BOYS TURN BACK - STAR THRU
GIRLS TRADE - BEND THE LINE
STAR THRU
PASS TO THE CENTER & PASS THRU
L.A.
(zero box)

#3
Zero Box:
SWING THRU - BOYS RUN

AS COUPLES SCOOT BACK 1½
CENTER 4: WHEEL & DEAL & SWEEP 1/4
OTHERS BEND TO FACE IN
ZOOM
CENTERS SQUARE THRU 3/4
L.A.

#4
Zero Lines:
RIGHT & LEFT THRU
PASS THE OCEAN
SWING THRU - BOYS RUN

AS COUPLES SCOOT BACK 1½
THE BIG LINE: GRAND 1/2 TAG THE LINE
(Make columns)
GIRLS TURN BACK
SWING THRU - TURN THRU
L.A.

CREATIVE MAINSTREAM MATERIAL

Figures are by Dave Lightly (Iowa).

#1
HEADS LEAD RIGHT - VEER LEFT
LADIES TRADE - COUPLES CIRCULATE
COUPLES HINGE
VERY CENTER MEN TRADE
EACH LINE: HEAD MAN TRADE WITH
ORIGINAL PARTNER
EACH SIDE: 1/2 TAG
LADIES RUN
CENTERS SQUARE THRU 3/4
ALL PASS THRU - RIGHT & LEFT GRAND

#2
HEADS 1/2 SQUARE THRU
ALL 1/2 SQUARE THRU
1/2 TAG - CENTERS TRADE
SPIN THE TOP
EACH LINE: MEN TRADE
CENTERS OF EACH LINE CALIF. TWIRL
LADIES, WITH RIGHT HAND, CAST OFF 3/4
MEN, WITH LEFT HAND, HINGE
THOSE FACING: PASS THRU
RIGHT & LEFT GRAND

FUTURE ED FOOTE CALLER CLINICS & SCHOOLS


April 26, 1987 - Austin, Texas, Capital Area Callers Asso.


July 12-16, 1987 - Pittsburgh, Pa. Emphasis on choreography, sight calling, stage presence & more. Limited to 9 callers for maximum personal attention.
MAINSTREAM MATERIAL WITH A THEME

Theme: THOSE WHO CAN: STAR THRU - OTHERS PEEL OFF & BEND THE LINE.

Set-ups: Use the following set-ups, call the theme, and the ending position is facing lines.

1. Zero Lines:
   Pass thru - wheel & deal
   DPT - lead boy run

2. Zero Lines:
   Pass thru - tag the line
   Lead boy turn back (or lead girl)

3. Zero Lines:
   Touch 1/4 - centers walk & dodge

4. Zero Lines:
   Touch 1/4 - centers box circulate
   Centers walk & dodge

5. 1/2 sashayed waves:
   Boys walk & dodge - girls fold

Use the following set-up, call the theme, and the ending position is two-faced lines.

"Normal" parallel waves: Girls walk & dodge - boys fold

#1
Zero Lines:
PASS THRU - WHEEL & DEAL
DPT - LEAD BOY RUN
THOSE WHO CAN: STAR THRU
OTHERS PEEL OFF & BEND THE LINE
SLIDE THRU - SWING THRU
BOX THE GNAT - SQUARE THRU 3/4
L.A.

#2
Zero Lines:
PASS THRU - TAG THE LINE
LEAD BOY TURN BACK
THOSE WHO CAN: STAR THRU
OTHERS PEEL OFF & BEND THE LINE
(gives zero lines)
L.A.

#3
Zero Lines:
TOUCH 1/4 - CENTERS BOX CIRCULATE
CENTERS WALK & DODGE
THOSE WHO CAN: STAR THRU
OTHERS PEEL OFF & BEND THE LINE
PASS THRU - PARTNER TRADE
(repeat all of the above)
(gives zero lines)
L.A.

#4
Zero Lines:
CENTERS BOX THE GNAT &
RIGHT & LEFT THRU
ALL TOUCH 1/4 - CENTERS WALK & DODGE
THOSE WHO CAN: STAR THRU
OTHERS PEEL OFF & BEND THE LINE
PASS THRU - WHEEL & DEAL
CENTERS PASS THRU (zero box)
L.A.

#5
Zero Lines:
PASS THE OCEAN
GIRLS WALK & DODGE - BOYS FOLD
THOSE WHO CAN: STAR THRU
OTHERS PEEL OFF & BEND THE LINE
COUPLES CIRCULATE
CENTERS TRADE - BEND THE LINE
STAR THRU - LEAD COUPLE CALIF. TWIRL
SLIDE THRU
PASS THRU - WHEEL & DEAL
ZOOM - CENTERS SQUARE THRU 3/4
L.A.

#6
HEADS 1/2 SASHAY
HEADS SQUARE THRU - 4 HANDS
SIDE BOY RUN
THOSE WHO CAN: STAR THRU
OTHERS PEEL OFF & BEND THE LINE
COUPLES CIRCULATE - CENTERS TRADE
FERRIS WHEEL
BOYS TURN BACK & STAR THRU
FERRIS WHEEL AGAIN
CENTERS SQUARE THRU 3/4
L.A.
MAINSTREAM THEME: COLUMNS OF 3

This material is creative but not difficult and was submitted by Norm Wilcox (Ontario, Canada). Norm is a long-time leading caller in Canada and has called for many festivals in the U.S.

The material features two right-hand columns of 3 in between 2 lone dancers. Each figure presents a different way to set up these columns.

#1
Zero Lines:
TOUCH 1/4 - ALL 8 CIRCULATE
CENTER 4 SINGLE HINGE &
CENTER BOYS TRADE
CENTER WAVE SPIN THE TOP
OTHERS TRADE
CENTER GIRLS RUN
(SEE 2 COLUMNS OF 3)
COLUMNS OF 3 CIRCULATE
CENTER LINE OF 4: BEND THE LINE
OTHER BOYS RUN
CENTERS SLIDE THRU
ALL SQUARE THRU 3/4
L.A.

#2
HEADS TOUCH 1/4
ALL THE GIRLS PASS THRU
CENTERS RIGHT & LEFT THRU & VEER LEFT
(SEE 2 COLUMNS OF 3)
COLUMNS OF 3 CIRCULATE
BOYS: BEND THE LINE & TOUCH 1/4
ALL 8 CIRCULATE
BOYS RUN
CENTERS RIGHT & LEFT THRU
SWING THRU - TURN THRU
L.A.

#3
HEADS PASS THE OCEAN - GIRLS TRADE
SWING THRU - ALL BOYS RUN
(SEE 2 COLUMNS OF 3)
COLUMNS OF 3 CIRCULATE
CENTER LINE WHEEL & DEAL
OTHER GIRL TURN BACK
ALL DPT
LEADERS PARTNER TRADE
ALL STAR THRU
PASS THRU - WHEEL & DEAL
ZOOM
CENTERS SQUARE THRU 3/4
L.A.

#4
Zero Lines:
TOUCH 1/4 - ALL 8 CIRCULATE 1½
(SEE 2 COLUMNS OF 3)
COLUMNS OF 3 CIRCULATE
VERY CENTER GIRLS TRADE WHILE
LONESOME BOY PROMENADE 1/4 &
JOIN THE CENTER GIRLS
CENTER LINE: WHEEL & DEAL
OTHER BOY RUN
CENTERS PASS THRU (zero box)
L.A.

#5
HEADS PASS THE OCEAN
SIDES FACE & TOUCH 1/4
CENTERS SWING THRU - OTHERS TRADE
CENTER BOYS RUN
(SEE 2 COLUMNS OF 3)
COLUMNS OF 3 CIRCULATE
BOYS 1/2 TAG & CAST OFF 3/4
GIRLS TRADE
THOSE FACING: PASS THRU
CENTER LINE: WHEEL & DEAL
OTHERS TURN BACK
ALL DPT
LEADERS TRADE (zero box)
L.A.

#6 (LH col. of 3, by Ed Foote)
HEADS PASS THE OCEAN
SIDE BOY TURN BACK
(SEE 2 COLUMNS OF 3)
COLUMNS OF 3 CIRCULATE
CENTER GIRLS TRADE
CENTER WAVE: RECYCLE
OTHER GIRL RUN
CENTERS PASS THRU
*SLIDE THRU (zero lines)

*OR: BOX THE GNAT - RIGHT & LEFT GRAND

 Correction: In last month's issue, the author of (Anything) and Relocate was shown as Jack Lasry. The original author was Bill Davis.
SCOOT & RELOCATE VARIATIONS – FOR PLUS PROGRAM

Variations – given as the wave is starting the Fan the Top and the outsides are promenading single file:

1. Outsides don't face in – gives normal diamonds.
2. Outsides Roll – gives facing diamonds.
4. Fan the Top & Spread, outsides Roll – gives left-hand diamonds.

Instead of Fan the Top, have the center wave:

2. Explode the Wave – gives 8 chain thru.
4. Explode and – gives starting DPT.

Instead of having the outsides go right, tell them to:

2. Trade & Roll. If you now have the center wave Recycle – gives facing lines.
3. Partner tag. If you now have the center wave step ahead – gives lines facing out.

#1
HEADS PASS THE OCEAN
HEADS SWING THRU
SCOOT & RELOCATE – OUTSIDES DON'T FACE IN
(see diamonds)
DIAMOND CIRCULATE – FLIP THE DIAMOND
SPLIT CIRCULATE
EXPLODE THE WAVE
*PARTNER TRADE (zero lines)

*OR: PARTNER TRADE & ROLL
RIGHT & LEFT GRAND

#2
Zero Lines:
PASS THRU – WHEEL & DEAL
CENTERS SWING THRU
SCOOT & RELOCATE – OUTSIDES ROLL
(see facing diamonds)
DIAMOND CIRCULATE – TWICE
THE WAVE: SWING THRU & RECYCLE
OTHER BOY TURN BACK & STAR THRU
*CENTERS PASS THRU
L.A.

*OR: DPT
DIXIE GRAND
L.A.

#3
Zero Lines:
PASS THRU – WHEEL & DEAL
CENTERS SWING THRU
SCOOT & RELOCATE – BUT THE CENTER WAVE CAST OFF 3/4
THOSE WHO CAN: STAR THRU
OTHERS PEEL OFF & BEND THE LINE
PASS THE OCEAN – GIRLS TRADE
BOX THE GNAT – RIGHT & LEFT GRAND

#4
HEADS PASS THE OCEAN
HEADS SWING THRU
SCOOT & RELOCATE – BUT OUTSIDES
TRADE & ROLL
THE WAVE RECYCLE (see facing lines)
STAR THRU – DPT
PARTNER TRADE
CENTERS SWING THRU
SCOOT & RELOCATE – BUT OUTSIDES
PARTNER TAG
CENTER WAVE STEP AHEAD (see lines)
ALL PARTNER TRADE
STAR THRU – CALIF. TWIRL
SWING THRU – TURN THRU
L.A.
NEW CALL ANALYSIS

GROUP 2 - BASICALLY ACCEPTABLE. Minor faults, if any, are noted in the analysis.

ALLEY OOP (Jack Berg, Ill.) From parallel waves or lines: Centers Run, new centers Circulate.

Analysis: Dances well, same as Switch for 6 of the 8 dancers (only the ends facing in do something different). Because of catchy name, this would be a good call on a weekend.

CAST-A-LURE (Bobbie Davis, Calif.) From columns: All 1/2 Circulate; center six Trade but as the lead dancer of the center six meets the original lead dancer they become a couple to complete the Trade; this couple now does a Bend the Line while the others Roll. End in facing lines.

Analysis: Interesting call, timing and flow are good, try it for a night. Probably best for good Plus groups or Advanced due to quickness of the action.

TALLY-HINGE TO A COLUMN (Glenn Zeno, Maine) From parallel waves: All 1/2 Circulate and Single Hinge; center 4 Box Counter Rotate while others Trade. End in columns.

Analysis: Call is appropriate for Advanced and dances well. The name was chosen because of the similarity to the start of Tally Ho (C-1 list). The name does appear to be too long, but it is survivable.

WALK OUT TO A COLUMN (Lee Kopman, N.Y.) From parallel right-hand ocean waves: Center facing in walks straight ahead to the other side of the set to become #1 dancer in a column, center facing out follows the center facing in to become #2 in a column, end facing out does a Fold action to follow the original center facing out and become #3 dancer in a column, end facing in does two Split Circulates to become #4 dancer in a column. End in left-hand columns.

Analysis: Call is good for Advanced, dances well, is receiving some use. Nice to use for a night. Only problem is that the technical true definition as written for Challenge is not the above words, although the footprint action is the same. The result is that starting left-hand waves do not end in right-hand columns. This limits the mass appeal of the call. Suggestion: To be legal, only use the call from starting right-hand waves, do not use it from left-hand waves.

GROUP 3 - Unacceptable or unnecessary. Rejected for reasons noted in analysis.

BARGE IN (Bruce Williamson, Pa.) From facing lines: 1/2 Square Thru, Trade By, Pass In.

Analysis: The old Barge Thru call with a Pass In tacked on to the end. Entire thing can be called directionally.
NEW CALL ANALYSIS cont.

GROUP 3 cont.

ALL EIGHT SCOOT & WEAVE (Bob Smith) From an alamo: All Scoot Back by having those facing in Star Right a full turn while the others Run Right; now do like a 1/4 Thru without touching the initial right hands. End in a wrong-way thar.

Analysis: A good example of how a little knowledge can be dangerous. First, the call is illegal from this formation. Scoot Back can not be legally called from an alamo, because the dancer does not know if he is in a right or left-hand box - it is an equal case for each option. The fact that the dancers may guess right hands and that the caller may want them to guess this way does not make it correct. Scoot Back from an alamo is only legal if 4 dancers are isolated, such as Heads Scoot Back; this means the sides do not exist, so the heads know the type of box they have.

This call is only legal if called from a squared set of two-faced pairs (i.e. from a squared set, all the boys Run), which is different from an alamo formation. From this setup, All Eight Scoot & Weave has been in use for over 10 years. So the second problem with the call is that it is nothing new. Although the call is not in Burleson, it is simply because Burleson can not hope to list every variation of every call. Moral of this: it is dangerous to claim authorship of a choreographical variation of a call on a Callerlab list, because it has probably been thought of and used a long time ago.

HEADS (SIDES) STAR DIVIDE TO A COLUMN (Jack Berg, Ill.) From a squared set:
Heads Star Right 3/4, sides Divide and Touch 1/4.

Analysis: Easily called directionally. No name needed.

SCOOT STAR THRU (Chuck Becker) From a box circulate setup with each mini wave consisting of opposite sexes: Scoot Back into a Star Thru.

Analysis: Easily called directionally. No name needed.

-------------------------------------------------------------

PICK OF THE DISKS

Blue Star #2330 - Everybody Loves Somebody Sometime. Quiet, slow relaxed version of this traditional song, good music.

TNT #253 - I Want a Girl. Interesting version of this well-known song. Some verses have a horn lead, others a rag-time piano lead. This record will keep the floor alive.

Hi Hat #5090 - I'll Be Gone. Aa good moving record with a fine beat and good sound. You can drive a floor with this music. Recommend getting this record.

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THOUGHT FOR THE MONTH

If you can't find time to do it right, when will you find time to do it over?
March 1987

<table>
<thead>
<tr>
<th>In this issue</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Commentary by Ed Poote</td>
<td>1175</td>
</tr>
<tr>
<td>As Couples Scoot Back 1½</td>
<td>1176</td>
</tr>
<tr>
<td>Creative Mainstream Material</td>
<td>1176</td>
</tr>
<tr>
<td>Mainstream Material With a Theme</td>
<td>1177</td>
</tr>
<tr>
<td>Mainstream Theme: Columns of 3</td>
<td>1178</td>
</tr>
<tr>
<td>Scoot &amp; Relocate Variations - for Plus Program</td>
<td>1179</td>
</tr>
<tr>
<td>New Call Analysis</td>
<td>1180</td>
</tr>
<tr>
<td>New Call Analysis cont.</td>
<td>1181</td>
</tr>
<tr>
<td>Pick of the Disks</td>
<td>1181</td>
</tr>
</tbody>
</table>

**ADVANCED SUPPLEMENT**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Advanced Commentary by Ed Poote</td>
<td>AS-637</td>
</tr>
<tr>
<td>Unusual Cast a Shadow</td>
<td>AS-638</td>
</tr>
<tr>
<td>A-1 Call: Swap Around</td>
<td>AS-639</td>
</tr>
<tr>
<td>A-2 Choreography With a Theme</td>
<td>AS-640</td>
</tr>
<tr>
<td>Pass &amp; Roll Your Neighbor Variations</td>
<td>AS-640</td>
</tr>
</tbody>
</table>
COMMENTARY by Ed Foote

AVOIDING PROBLEMS WITH SCHEDULING GUEST BOOKINGS. We have all heard stories of callers who lose their booking calendar, so they do not know where they are scheduled; callers who become double-booked or, conversely think they have been booked when they were not; and callers who show up for a dance only to find the hall dark because the club has folded or because the club is dancing in a different location. All these situations can be easily avoided, as follows:

1. Keep two booking calendars. Your master calendar never leaves your desk. Carry a separate small calendar on the road - if you lose it you still have your master calendar at home.

2. Enter dates in your master calendar in pencil until you have written confirmation; once you have written confirmation, erase the pencil and enter the information in ink. This solves the problem of double booking, and also avoids you thinking you have been booked when in fact you are not booked. You can now scan your calendar and know instantly who you have received contracts from and who you have not.

When a date is marked in pencil, I always include back-up information about its status. If a club said verbally on a certain date that it would send a contract, I mark this date in pencil on the calendar; if I have not heard from the club in one month, I write or phone the club. Likewise, if I send a contract to a club, I mark the date it was mailed. If I have not received the signed contract back in one month, I write or phone. Marking the date in pencil enables you to scan your calendar and instantly know who you should contact again.

3. Send a letter to the club 3 weeks ahead. Simply state that you are looking forward to calling for them on a certain date at a certain time and need directions. Do not assume the club will send directions, even though it says the club will do so on your confirmation. Officers change rapidly, and experience shows that many are lax in their job through inexperience or indifference.

If you already have directions, simply state you are looking forward to calling at a certain location at a certain time. If the location or time has changed, the club will contact you. If you do not write, the club might mistakenly assume you already know of the change, and now you have a problem.

(continued)
A perfect example of the value of sending this letter can be seen in the following story. A well-known caller had a large dance scheduled in a city 600 miles away. He drove there, then called his contact and said "here I am, give me directions to the dance." The contact said the dance had been cancelled 6 months before. Obviously the secretary had neglected to contact the caller.

While the caller can demand partial compensation, if the club refuses this the caller is out, because it would cost more to sue than he would receive. Even if he does receive partial compensation, the whole hassle could have been avoided with a letter or phone call a couple weeks ahead of time.

If callers who take guest bookings would simply follow these 3 suggestions, it would eliminate most scheduling problems they encounter.

New Mainstream Quarterly Selection, beginning April 1: Connect Four (see Page 1186 in this issue).

Other current Mainstream Quarterly Selections are: Scoot & Relocate
Scoot Back 1½

RCW has been dropped as a Plus Quarterly, based on recent poll of the Callerlab membership. The only Plus Quarterly now is Spin Chain & Exchange the Gears.

At the April Callerlab Convention in New Orleans, consideration will be given to dropping Scoot & Relocate as a Mainstream Quarterly and having it become a Plus Quarterly. This would be logical, since the call definitely has more of a Plus feeling to it.

Callerlab Mainstream Emphasis Call for 2nd quarter, 1987: Peel Off (see Page 1185 in this issue).

Callerlab Plus Emphasis Call for 2nd quarter, 1987: Peel the Top (see April, Sept. & Nov., 1986 issues for creative choreography).

FUTURE ED FOOTE CALLER CLINICS & SCHOOLS

April 26, 1987 - Austin, Texas, Capital Area Callers Asso.


July 12-16, 1987 - Pittsburgh, Pa. Emphasis on choreography, sight calling, stage presence, presentation and voice. Limited to 8 callers for maximum personal attention.


CALLERLAB MAINSTREAM EMPHASIS CALL FOR 2ND QUARTER 1987: PEEL OFF

Openers:

#1
CIRCLE LEFT
KEEP GOING SINGLE FILE
GIRLS PEEL OFF
L.A.

#2
PROMENADE - DON'T SLOW DOWN
PUT GIRLS IN THE LEAD - SINGLE FILE
GIRLS PEEL OFF
RIGHT & LEFT GRAND

From completed DPT:

#1
Zero Lines:
PASS THRU - WHEEL & DEAL
DPT
PEEL OFF - BEND THE LINE
STAR THRU - CENTERS PASS THRU
SWING THRU - TURN THRU
L.A.

#2
Zero Lines:
PASS THRU - WHEEL & DEAL
DPT
PEEL OFF
PASS THE OCEAN - GIRLS TRADE
SPLIT CIRCULATE
RIGHT & LEFT GRAND

From a Z formation (ocean waves - ends fold)

#1
Zero Lines:
PASS THE OCEAN
SWING THRU - GIRLS FOLD
PEEL OFF
GIRLS TRADE - BEND THE LINE (zero box)
L.A.

#2
Zero Box:
SWING THRU - GIRLS FOLD
PEEL OFF
*WHEEL & DEAL (zero box)
L.A.

*OR: FERRIS WHEEL
CENTERS PASS THRU (zero box)
L.A.

#3
Zero Lines:
PASS THE OCEAN - ALL 8 CIRCULATE
BOYS FOLD
PEEL OFF - BEND THE LINE
STAR THRU - TRADE BY
*PASS THRU - L.A.

*OR: SLIDE THRU (zero lines)

#4
Zero Lines:
PASS THE OCEAN - SPLIT CIRCULATE
ENDS FOLD - PEEL OFF
COUPLES CIRCULATE - BEND THE LINE
STAR THRU - LEAD COUPLE CALIF. TWIRL
*PASS THRU - L.A.

*OR: SLIDE THRU (zero lines)

From columns: (Note: never call this combination: From facing lines:
Touch 1/4 - Peel Off. It is a direct reversal of body flow for the leaders.)

#1
Zero Lines:
TOUCH 1/4 - ALL 8 CIRCULATE
PEEL OFF
GIRLS TRADE - WHEEL & DEAL
PASS THRU - RIGHT & LEFT GRAND

#2
Zero Lines:
PASS THRU - WHEEL & DEAL
DPT - BOYS RUN
ALL 8 CIRCULATE
PEEL OFF
CENTERS TRADE - BEND THE LINE
STAR THRU - LEADERS CALIF. TWIRL (zero box)
CALLERLAB MAINSTREAM QUARTERLY SELECTION - 2ND QUARTER 1987

CONNECT FOUR. From adjacent columns: The #2 dancer in each column moves out and forward to stand beside the #1 dancer; this couple does a Wheel & Deal. At the same time the #3 and #4 dancers step forward to form a momentary box of 4, then they do a Walk & Dodge. End in an 8 chain thru formation.

Comment: Call dances well, very easy to teach, a good Quarterly Selection.

Figures #1–3 have the boys as #2 in the column, figures #4–6 have the girls as #2 in the column.

#1
Zero Lines: TOUCH 1/4
CONNECT 4
SWING THRU - TURN THRU
L.A.

#2
Zero Box: SLIDE THRU - TOUCH 1/4
CONNECT 4
STAR THRU
PASS THRU - WHEEL & DEAL
CENTERS PASS THRU (zero box)
L.A.

#3 (opener)
SIDE LADIES CHAIN
HEADS SQUARE THRU - 2 HANDS
SLIDE THRU - TOUCH 1/4
CONNECT 4
BOX THE GNAT - RIGHT & LEFT GRAND

#4
Zero Lines: RIGHT & LEFT THRU & ROLL 1/2 SASHAY
TOUCH 1/4
CONNECT 4
SWING THRU
RECYCLE - SWEEP 1/4 (zero lines)
L.A.

#5
Zero Lines: TOUCH 1/4 - ALL 8 CIRCULATE
CONNECT 4
SWING THRU - GIRLS TRADE
RECYCLE
PASS TO THE CENTER - SQUARE THRU 3/4
L.A.

#6
Zero Box: SLIDE THRU
TOUCH 1/4 - ALL 8 CIRCULATE
CONNECT 4
SWING THRU - ALL 8 CIRCULATE
BOX THE GNAT - RIGHT & LEFT HAND

From left-hand columns:

#1
Zero Lines: LEFT TOUCH 1/4
CONNECT 4
SWING THRU - BOYS RUN - BEND THE LINE
(zero lines out of seq.)
SLIDE THRU - PASS THRU
L.A.

#2
Zero Box: SLIDE THRU - LEFT TOUCH 1/4
CONNECT 4
STAR THRU
PASS THRU - WHEEL & DEAL
ZOOM - CENTERS PASS THRU
L.A.

Plus figure:
Zero Lines: TOUCH 1/4 - TRIPLE SCOOT
CONNECT 4
SWING THRU - EXPLODE THE WAVE
PARTNER TRADE (zero lines)
L.A.

Singing call figure:
4 LADIES CHAIN 3/4
HEADS LEAD RIGHT - CIRCLE TO A LINE
TOUCH 1/4
CONNECT 4
SWING THRU - TURN THRU
ALLEMANDE LEFT - PROMENADE
MAINSTREAM MATERIAL WITH A THEME

Theme: THOSE WHO CAN: STAR THRU - OTHERS PUT CENTERS IN & CAST OFF 3/4

Set-ups:

A. Use the following set-ups, call the theme, and the ending position is facing lines with boys as centers.

1. Zero Lines:
   Pass thru - wheel & deal
   DPT - lead boy run

2. Zero Lines:
   Pass thru - tag the line
   Lead boy turn back (or lead girl)

3. Zero Lines:
   Touch 1/4 - centers box circulate
   Centers walk & dodge

B. Use the following set-ups, call the theme, and the ending position is facing lines with girls as centers.

1. Zero Lines:
   Pass thru - wheel & deal
   DPT - lead girl run

2. 1/2 sashayed waves:
   Boys walk & dodge - girls fold

C. Use the following set-up, call the theme, and the ending position is LH two-faced lines.

Normal parallel waves: Girls walk & dodge - boys fold

#1
Zero Lines:
RIGHT & LEFT THRU
PASS THRU - WHEEL & DEAL
DPT - LEAD BOY RUN
THOSE WHO CAN: STAR THRU
OTHER BOY PUT CENTERS IN & CAST OFF 3/4
BOYS SQUARE THRU - 4 HANDS
GIRLS PASS THRU & FACE THE BOYS
STAR THRU - CALIF. TWIRL
PROMENADE HOME

#2
Zero Lines:
PASS THRU - TAG THE LINE
LEAD BOY TURN BACK
THOSE WHO CAN: STAR THRU
OTHER BOY PUT CENTERS IN & CAST OFF 3/4
PASS THRU - TAG THE LINE RIGHT
COUPLES CIRCULATE - BEND THE LINE
L.A. (zero lines)

#3
Zero Box:
SWING THRU
BOYS WALK & DODGE - GIRLS FOLD
THOSE WHO CAN: STAR THRU
OTHER GIRL PUT CENTERS IN & CAST OFF 3/4
PASS THRU - 1/2 TAG THE LINE
CAST OFF 3/4
EXPLODE AND: (zero lines)
SLIDE THRU - SQUARE THRU 3/4
L.A.

#4
Zero Lines:
PASS THE OCEAN - ALL 8 CIRCULATE
GIRLS WALK & DODGE - BOYS FOLD
THOSE WHO CAN: STAR THRU
OTHER BOY PUT CENTERS IN & CAST OFF 3/4
BOYS TRADE - FERRIS WHEEL
CENTERS PASS THRU (zero box)
L.A.

Correction: March, 1987 issue, Page 1177, set-up #3 at top of page: This does not work - delete it.
NEW CALL ANALYSIS

GROUP 2 - BASICALLY ACCEPTABLE. Minor faults, if any, are noted in the analysis.

CORRECTION: WALK OUT TO A COLUMN, described in New Calls section of the March issue. The actual definition of the call says that those facing out do a Single Wheel. The definition in the March issue equals a Single Wheel from right-hand waves but not from left-hand waves. **Actual definition is:** From parallel waves: Center facing in walks straight ahead, those facing out do a Single Wheel and adjust to follow in single file behind the center that was facing in, end facing in does a Circulate & Fold to become #4 in the column. Right-hand waves give left hand columns, left-hand waves give right-hand columns.

**Comment:** This call is receiving some use at Advanced, but dancers seem to have ongoing trouble with it, especially the Single Wheel action.

MEANDER (Bill Harrison & Howie Shirley). From same sex two-faced lines, ocean waves or lines facing out (ie. same sexes are adjacent): One of the sexes will be told to Meander. This means the center of the designated sex will Cross Run as the non-designated sex pair slides sideways toward the center of the line, and the end person of the designated sex will Run around the nearest person of the non-designated sex couple.

Example: Lines facing out, boys as a couple on the left side, Boys Meander: Center boy will Cross Run, girls slide sideways, end boy Run around one girl. End in parallel waves. Example: RH 2-faced lines, girls as a couple facing out, Girls Meander: gives lines facing in. Example: RH same sex ocean waves, Boys (or girls) Meander: gives inverted lines.

**Analysis:** Dances much better than it reads, a nice action. Good call to use at a weekend, where constant practice can be given. This call is best used at the Advanced program.

STAR BACK & TURN (Gene Trimmer, Ark.) From a normal alamo style circle of dancers, (boys facing in, girls facing out): The boys move into the center with a right hand star full around and then walk out to the spot originally occupied by the girl on their right; they remain facing out until the girls have completed their star across (chain) action. Meanwhile, the girls run right into the spot vacated by the boys, and when the boys return from the center the girls move in and star across (Chain). The boys then Courtesy Turn the girls. End in a squared set or circle or promenade, as directed by the caller.

Example: Allemande Left – Alamo Style, Swing Thru, Star Back & Turn, Promenade home.

**Analysis:** Nice danceable figure, ideal for Mainstream, could even be used at a one night stand.

GROUP 3 - Unacceptable or unnecessary. Rejected for reasons noted in analysis

BRING BACK (Jack Berg, Ill.) From parallel waves: Centers Reverse Remake (Cast 3/4, very centers Trade, Cast 1/4); ends Circulate, ends Turn Back and ends Circulate again. End in parallel two-faced lines.

**Analysis:** Pretend you are an end doing this action - how would you feel? That is my feeling about this call.
PICK OF THE DISKS

Sting #303 - Irving the Hobo. Outstanding record, super music, top arrangement, great melody, real uplifting feeling. Get this record!

Sting #402 - Meet Me In Stockholm. Relaxed tempo, excellent music, a good singer can create a fine mood with this record.

Sting #202 - Denise Denise. Fine upbeat record, great music, the melody creates the mood of a 1950's sock hop. The music will carry the whole floor. Get this record!

Sting #102 - I've Got a Message for You. Good steady beat, great music, melody designed for good singers.

Chaparral #803 - Cherokee Maiden. A super floor rouser! Music has a distinct Indian flavor, and with a little encouragement from the caller the dancers will really whoop it up as they weave the ring. The floor response is great. Get this record!

Lou-Mac #159 - Circle. A hoedown record made to the tune of May the Circle Be Unbroken. Can also be used as a singing call. Good music, steady beat, makes a fine hoedown.

Lou-Mac #160 - Susie's Beauty Shop. Good music, nice beat, can have a lot of fun changing the words at the end of each verse.

Mar-Let #514 - Only Daddy. Good music, steady beat. Key change up a note for closer. While this is a singing call, I much prefer it as a hoedown and am using it this way regularly.

ESP #142 - Everything I Used to Do. Quiet sad song, excellent music, contains a background chorus.

ESP #210 - My Way. The Frank Sinatra hit, relaxed tempo with good beat, fine music.

Hi Hat #5087 - Do Me With Love. A slow quiet record that you can set a mood with.

Hi Hat #5092 - Once Upon a Time. A slow sad love song. A good singer can probably get the floor crying with this record.

4 Bar B #6081 - Kids of the Baby Boom. Fine music, good melody, a melancholy look at life.

4 Bar B #6082 - Don't Bury Me Till I'm Ready. Fine music, good steady beat, a good singing call but would also make a good patter record.

Quadrille #850 - Any Old Time. Upbeat moving record, pleasant sound.

THOUGHT FOR THE MONTH

If there is no light before you arrive, let there be no darkness when you leave.
| Commentary by Ed Foote                     | 1183 |
| Commentary cont.                          | 1184 |
| Callerlab Mainstream Emphasis Call: Peel Off. | 1185 |
| Callerlab Mainstream Quarterly Selection: Connect 4... | 1186 |
| Mainstream Material With a Theme.         | 1187 |
| New Call Analysis                         | 1188 |
| Pick of the Disks                         | 1189 |

**ADVANCED SUPPLEMENT**

| Advanced Commentary by Ed Foote                      | AS-641 |
| Mix (from various lines)                             | AS-642 |
| (Any Hand) Swing & Mix                                | AS-643 |
| Advanced Material (A-2)                               | AS-644 |
RESULTS OF APRIL 13-15 CALLERLAB CONVENTION IN NEW ORLEANS.

Changes to Plus list. Call added: Spin Chain and Exchange the Gears. Call dropped: Turn and Left Thru. It was noted that Turn and Left Thru can be called directionally as "Turn Thru and Courtesy Turn."

Change to Mainstream Quarterly Selection List. Scoot and Relocate is dropped.

Change to Plus Quarterly Selection List. None. There appeared to be strong sentiment to have Scoot and Relocate become a Plus Quarterly. However, the Plus Quarterly Selection Committee did not meet during the Callerlab Convention, and thus no action was taken. A member of the Committee indicated it was quite likely this call would be considered by the Committee when it chooses the next Quarterly Selection.

Scoot Back definition. Amended to allow for the call being done from the Quarter Tag formation.

Entry Level Programs. All approved for a 1 year trial basis.

A. Community Dance Program. This contains the fundamental elements of square dancing (24 calls) to be taught in six two-hour sessions.

B. Mainstream Bold Faced/Italicized list. Consists of the current Mainstream List. The bold faced calls are to be taught first, with a recommended teaching time of not less than 60 hours. The italicized calls are then taught after graduation. Copy enclosed.

C. 25 Week Mainstream and Plus Learn to Dance Program. Consists of all but 3 of the Mainstream Bold Faced calls and includes 8 of the most popular Plus calls. Designed as an entry level for areas where almost all clubs are Plus level. Copy enclosed.

(continued)
COMMENTS cont.

Entry Level Programs cont. Note: Both items (B) and (C) were developed in an effort to reduce the amount of time dancers need to be in class. At the March 28-30, 1988 Callerlab Convention in Reno, the Mainstream List becomes unfrozen. That fact, combined with the 1 year trial experience of the two above programs, could lead to major changes in the Mainstream List, which in turn would affect the Plus program. All callers are encouraged to make their views known by writing the Callerlab office – comments will be forwarded to the appropriate committee. In addition, all callers are encouraged to consider attending the Convention in Reno to express their opinion from the floor.

Miscellaneous. Attendance in New Orleans: 380 callers, 630 total counting partners and invited guests.

Callerlab has established the Callerlab Foundation for the Preservation and Promotion of Square Dancing. This will enable the organization to receive tax deductible donations and contributions from interested individuals and groups. Callerlab, through this foundation, will be conducting fund raising dances throughout the country. The dances will be organized and run by individual Callerlab members.

Correction. In last month's issue of NNN, it was reported that the Callerlab Plus Emphasis Call for the 2nd quarter of 1987 is Peel the Top. This information was supplied by the Callerlab Plus Committee to the Callerlab office last year and given to NNN at that time. After last month's issue of NNN went to press, the Plus Committee announced that Crossfire is the Emphasis Call for the 2nd quarter of 1987, ignoring its previously announced call. All NNN can do is report the information it receives.

The material in this month's issue is written by Ben Rubright, Charlotte, N.C., with the exception of the first two pages of the Advanced Supplement, which is by Ed Foote.

PICK OF THE DISKS

Blue Star #2336 - Just Pretend. Relaxed singing call with easy melody to follow., interesting musical arrangement.

Blue Star #2337 - Pass Me By. Easy singing call, the melody and beat are ideal for a social party dance.

Bogan #1336 - Deep Water. The traditional singing call of 30 years ago done with current figures.


Hi Hat #5094 - Hangin' Up My Travelin' Shoes. Nice steady beat with fine music.

THOUGHT FOR THE MONTH

Most people like the comfort of opinion without the discomfort of thought.
MAINSTREAM GETOUTS

Starting formation: Facing lines, primary man with opposite lady on the left side of the line, facing his corner paired with her original partner.

Two overused sequences are:
(1) Pass the Ocean, Recycle, L.A.
(2) Right & Left Thru, Pass Thru, Wheel & Deal, Centers Pass Thru, L.A.

Consider using one of these instead:

#1
FAN THE TOP
ALL SWING 1/2 BY THE RIGHT
GIRLS TRADE - BOYS TRADE
RIGHT & LEFT GRAND

#2
RIGHT & LEFT THRU
2 LADIES CHAIN & ROLL 1/2 SASHAY
SQUARE THRU - 2 HANDS
RIGHT & LEFT GRAND

#3
FAN THE TOP
RECYCLE & SWEEP 1/4
SQUARE THRU 3/4
BOYS RUN - GIRLS RUN
RIGHT & LEFT GRAND

#4
SPIN THE TOP
BOYS RUN - 1/2 TAG
SINGLE HINGE
GIRLS CIRCULATE - BOYS TRADE
RIGHT & LEFT GRAND

#5
FAN THE TOP
GIRLS RUN - TAG THE LINE RIGHT
GIRLS CROSS RUN - WHEEL & DEAL
PASS THRU - RIGHT & LEFT GRAND

#6
FAN THE TOP
SINGLE HINGE - GIRLS RUN
SQUARE THRU - 2 HANDS
RIGHT & LEFT GRAND

#7
SQUARE THRU 3/4
COURTESY TURN
LADIES LEAD: DIXIE STYLE TO O.W.
L.A.

#8
TOUCH 1/4 - GIRLS RUN
TOUCH 1/4 - SPLIT CIRCULATE
GIRLS RUN
SQUARE THRU - 4 HANDS
RIGHT & LEFT GRAND

#9
SWING THRU - SPIN THE TOP
GIRLS RUN - 1/2 TAG
BOYS RUN - SLIDE THRU
L.A.

#10
BOX THE GNAT - FAN THE TOP
GIRLS RUN - GIRLS TRADE
WHEEL & DEAL
PASS THRU - RIGHT & LEFT GRAND

Starting formation: Facing lines, primary man with opposite lady at the right side of the line, with corner and her original partner in the same line to his left.

An overused sequence is: Pass Thru, Wheel & Deal, Centers Square Thru 3/4, L.A.
Consider using one of these instead:

#1
FAN THE TOP - ALL 8 CIRCULATE
LADIES TRADE - RECYCLE
L.A.

#2
RIGHT & LEFT THRU & ROLL 1/2 SASHAY
FAN THE TOP - ALL 8 CIRCULATE
SAME SEXES TRADE
BOYS CIRCULATE - RIGHT & ELFT GRAND

#3
PASS THRU - PARTNER HINGE
LADIES TRADE - ALL 8 CIRCULATE
GIRLS CROSS RUN - BOYS TRADE
L.A.

#$
PASS THRU - GIRLS TRADE
SINGLE HINGE - GIRLS TRADE
ALL 8 CIRCULATE - RECYCLE
L.A.
MAINTSTREAM MATERIAL FEATURING PEEL OFF AND ZOOM

#1
HEADS STAR THRU - ALL DPT
**PEEL OFF & TAG THE LINE RIGHT**
COUPLES CIRCULATE
1/2 TAG - LADIES TRADE
RECYCLE & SWEEP 1/4
REVERSE FLUTTER
DIXIE STYLE TO O.W.
**GIRLS ZOOM**
L.A.

#2
HEADS STAR THRU - ALL DPT
**ZOOM**
LEADERS TRADE - ALL SLIDE THRU
PASS THRU - TAG THE LINE
**PEEL OFF - BEND THE LINE**
BOX THE GNAT - SQUARE THRU 2 HANDS
RIGHT & LEFT GRAND

#3
HEADS STAR THRU - ALL DPT
**PEEL OFF**
SQUARE THRU 3/4 - TAG THE LINE
**PEEL OFF - BOYS BEND THE LINE**
STRAIGHT AHEAD: COUPLES CIRCULATE
GIRLS: DO YOUR PART OF BEND THE LINE
ALL BEND THE LINE
STAR THRU - CENTERS PASS THRU
SLIDE THRU TWICE
L.A.

#4
HEADS LEAD RIGHT - SWING THRU
GIRLS FOLD - **PEEL OFF**
TAG THE LINE RIGHT - COUPLES CIRCULATE
WHEEL & DEAL & SWEEP 1/4
TOUCH 1/4 - SCOOT BACK
**PEEL OFF - BOYS TRADE**
GIRLS ZOOM - ALL BEND THE LINE
PASS THE OCEAN - ALL 8 CIRCULATE
BOX THE GNAT - RIGHT & LEFT GRAND

#5
HEADS PASS THRU - SEPARATE - ROUND 1
LINE OF 4
PASS THRU - WHEEL & DEAL
GIRLS TOUCH 1/4
**GIRLS: WITH EACH OTHER: ZOOM**
BOYS DIVIDE & TOUCH 1/4
ALL 8 CIRCULATE
**PEEL OFF - BOYS TRADE**
FAN THE TOP
SINGLE HINGE - RIGHT & LEFT GRAND

#6
HEADS STAR THRU - ALL DPT
BOYS RUN - ALL 8 CIRCULATE
**BOYS ONLY: PEEL OFF & BEND**
BOYS TOUCH 1/4 - GIRLS TRADE
ALL 8 CIRCULATE
BOYS RUN - **GIRLS ZOOM**
CENTERS SQUARE THRU 3/4
L.A.

---

MAINTSTREAM OPENERS

#1
ALL 4 GIRLS LEAD TO THE RIGHT
L.A.

#2
BOW TO PARTNER & CORNER
FACE CORNER - TOUCH 1/4
GIRLS RUN RIGHT
RIGHT & LEFT GRAND

#3
HEADS SQUARE THRU - 4 HANDS
TURN THRU
DO A **LEFT & RIGHT GRAND**
WHEN YOU MEET HER AGAIN: DO PASO
MAKE AN ALLEMANDE THAR - MEN BACK UP
SLIP THE CLUTCH - L.A.

#4
CIRCLE LEFT
LADIES CENTER - MEN SASHAY
ALLEMANDE LEFT - GO FORWARD 2
TURN BACK 1 - TURN HER BY THE RIGHT
TO A WRONGWAY THAR - MEN BACK UP
SLIP THE CLUTCH - RIGHT & LEFT GRAND

#5
HEAD MEN & CORNER GIRL - UP & BACK
BOX THE GNAT - SQUARE THRU 3/4
COURTESY TURN HER - PUT HER IN THE LEAD
DIXIE STYLE TO O.W.
CENTER BOYS TRADE
EVERYBODY: L.A.
CREATIVE MAINSTREAM FEATURING UNCOMMON USAGE OF FOLDS, CENTERS IN, & CAST OFF 3/4

#1
HEADS STAR THRU - PASS THRU
CENTERS IN - CAST OFF 3/4
ENDS CROSS FOLD - CENTERS TURN THRU
LEFT TOUCH 1/4 - CENTERS CROSS RUN
NEW CENTERS TRADE - RECYCLE
STAR THRU - GIRLS TRADE
FERRIS WHEEL - CENTERS SLIDE THRU
HOME!

#2
HEADS LEAD RIGHT - SLIDE THRU
PASS THRU
ENDS CROSS FOLD - CENTERS TRADE
DPT - PEEL OFF
FAN THE TOP - CAST OFF 3/4
CENTERS TRADE
ENDS FOLD - PEEL OFF
1/2 TAG & TRADE
RIGHT & LEFT GRAND

#3
Zero Lines:
PASS THRU - TAG THE LINE RIGHT
CENTERS TRADE - ALL CAST OFF 3/4
FLUTTER WHEEL
PASS THRU - GIRLS FOLD
STAR THRU - CALIF. TWIRL
PROMENADE HOME

#4
HEADS STAR THRU - ALL DPT
LEADERS TRADE
TOUCH 1/4 - SPLIT CIRCULATE
BOYS FOLD - GIRLS TURN THRU
STAR THRU - BOYS TRADE
ALL CAST OFF 3/4
REVERSE FLUTTER
DIXIE STYLE TO AN O.W.
BOYS TRADE - RECYCLE
L.A.

#5
HEADS SQUARE THRU - 2 HANDS
CENTERS IN - CAST OFF 3/4
ENDS FOLD - CENTERS SQUARE THRU 3/4
CENTERS IN - CENTERS RUN
WHEEL & DEAL (facing lines)
CENTERS IN - CAST OFF 3/4
PASS THRU - ENDS FOLD
TOUCH 1/4 - ALL 8 CIRCULATE 1/4
RIGHT & LEFT GRAND

#6
Zero Box:
STAR THRU - PASS THRU
CENTERS RUN - CAST OFF 3/4
CENTERS TRADE - ENDS FOLD
TOUCH 1/4 - FAN THE TOP
CAST OFF 3/4
ALL 8 CIRCULATE - BOYS RUN
CENTERS PASS THRU TWICE
L.A.

---

UN-SYMMETRICAL PLUS

#1
HEADS STAR THRU - ALL DPT
TRACK 2 - EXPLODE THE WAVE
TAG THE LINE AND ALL FACE ME
LEADERS TRADE - ALL PASS THE OCEAN
CENTERS TRADE
FOLLOW YOUR NEIGHBOR - BOYS SPREAD
BOYS FAN THE TOP
GIRLS TRADE THE WAVE
GIRLS SPIN THE TOP - BOYS SWING THRU
EXPLODE AND: SPIN CHAIN THE GEARS
SINGLE HINGE & SPLIT CIRCULATE
CENTERS TRADE
EXPLODE AND: STAR THRU
FRONT COUPLE: REVERSE PROMENADE 1/4
2ND COUPLE: STEP AHEAD & NORMAL
PROMENADE 1/4
3RD COUPLE: STEP FORWARD &
PARTNER TRADE
HOME!

#2
HEADS STAR THRU - ALL DPT - TRACK 2
GIRLS RUN - BEND THE LINE
PASS THRU - TAG THE LINE
ALL FACE ME
LEADERS TRADE - PASS THE OCEAN
ALL 8 CIRCULATE - RELAY THE DEUCEY
CENTERS RUN - CENTER BOYS TRADE
BOYS WHEEL & DEAL - GIRLS 1/2 TAG
BOYS SQUARE THRU - 2 HANDS
GIRLS WALK & DODGE
PARTNER TRADE - BOYS ROLL
ALL SQUARE THRU: BOYS 3 HANDS
GIRLS 4 HANDS

TRADE BY
TOUCH 1/4 - EXPLODE THE WAVE
BOYS FOLD - TOUCH 1/4
EXTEND - RIGHT & LEFT GRAND
CALLERLAB PLUS QUARTERLY STARTING MAY 1, 1987: COMPRESS TO A COLUMN

Definition: From parallel two-faced lines: The centers facing in Extend and Trade, centers facing out step forward and Fold toward the other center, ends slide together and Trade; now all Extend to form columns.

Note: This call was featured in the August, 1986 issue of NNN, page 1125. Additional material can be found on that page.

#1
HEADS LEAD RIGHT - VEER LEFT
COMPRESS TO A COLUMN
BOYS RUN - STAR THRU (zero lines CROSSTRAIL THRU out of seq.) L.A.

#2
Zero Lines:
TOUCH 1/4 - COORDINATE
COMPRESS TO A COLUMN
BOYS RUN (zero box) L.A.

#3
HEADS PASS THE OCEAN - EXTEND
RELAY THE DEUCEY
SWING THRU - BOYS RUN
COMPRESS TO A COLUMN
BOYS RUN - SLIDE THRU
PASS THRU - WHEEL & DEAL
CENTERS SQUARE THRU 3/4 L.A.

#4
Zero Lines:
LOAD THE BOAT
SLIDE THRU - FAN THE TOP
SWING THRU - BOYS RUN
COMPRESS TO A COLUMN
SINGLE HINGE - FAN THE TOP
RECYCLE - PASS THRU L.A.

#5
HEADS SWING THRU - SPIN THE TOP
EXTEND - FAN THE TOP
SINGLE HINGE - COORDINATE
COMPRESS TO A COLUMN
CAST OFF 3/4 - FAN THE TOP
RIGHT & LEFT GRAND

#6
HEADS STAR THRU - ALL DPT - TRACK 2
SPIN CHAIN THE GEARS
GIRLS RUN - TAG THE LINE RIGHT
COMPRESS TO A COLUMN
BOYS RUN - SPIN CHAIN THRU
RIGHT & LEFT GRAND

#7
HEADS PASS THRU - SEPARATE - ROUND 1
LINE OF 4
STAR THRU - DPT - TRACK 2
GIRLS RUN - TAG THE LINE RIGHT
COMPRESS TO A COLUMN
SINGLE HINGE & FAN THE TOP
RECYCLE
SLIDE THRU TWICE - L.A.

#8
HEADS LEAD RIGHT & VEER LEFT
COMPRESS TO A COLUMN
BOYS RUN - TOUCH 1/4
FOLLOW YOUR NEIGHBOR & SPREAD
GIRLS TRADE - RELAY THE DEUCEY
SWING THRU
*RIGHT & LEFT GRAND

*OR: TURN THRU - L.A.

The following sequences vary the sex distribution.

#9
HEADS PASS THE OCEAN - EXTEND THE TAG
GIRLS TRADE - GIRLS RUN
COMPRESS TO A COLUMN
GIRLS RUN - STAR THRU - CALIF. TWIRL
PASS THRU - WHEEL & DEAL
DIXIE GRAND
L.A.

#10
HEADS FAN THE TOP
PING PONG CIRCULATE
EXTEND THE TAG - EXPLODE AND: TOUCH 1/4 COORDINATE
COMPRESS TO A COLUMN
BOYS RUN - SWING THRU
EXTEND - RIGHT & LEFT GRAND

#11
SIDES FLUTTER WHEEL
HEADS SQUARE THRU - 4 HANDS
TOUCH 1/4 - SCOOT BACK
CENTERS TRADE & RUN
COMPRESS TO A COLUMN
GIRLS RUN - DPT LEADERS TRADE - RIGHT & LEFT GRAND
SINGING CALL FIGURES

Mainstream

#1
HEADS PROMENADE HALF WAY
DOWN THE MIDDLE - SQUARE THRU
SWING THRU - BOYS RUN
COUPLES CIRCULATE - LADIES TRADE
BOYS FOLD - BOX THE GNAT - PULL BY
ALLEMANDE LEFT
SWING & PROMENADE

#2
HEADS SQUARE THRU - 4 HANDS
SWING THRU - SPIN THE TOP
SLIDE THRU
TOUCH 1/4 - SCOOT BACK
BOYS RUN - SQUARE THRU 3/4
SWING & PROMENADE

#3
HEADS LEAD RIGHT - CIRCLE TO A LINE
PASS THRU - WHEEL & DEAL
CENTERS SWING THRU - TURN THRU
DO SA DO
SWING THRU - BOYS TRADE - BOYS RUN
CALIF. TWIRL
PROMENADE

#4
HEADS SQUARE THRU - 4 HANDS
SWING THRU
BOYS TRADE - BOYS RUN - BEND THE LINE
RIGHT & LEFT THRU
PASS THRU - PARTNER TRADE
TOUCH 1/4 - GIRLS RUN
SWING & PROMENADE

#5
HEADS LEAD RIGHT - CIRCLE TO A LINE
RIGHT & LEFT THRU
DIXIE STYLE TO O.W.
BOYS TRADE - LEFT SWING THRU
GIRLS RUN - BEND THE LINE
FLUTTER WHEEL
SLIDE THRU - PASS THRU
SWING & PROMENADE

Plus

#6
HEADS SQUARE THRU - 4 HANDS
SINGLE CIRCLE TO AN O.W.
BOYS TRADE - BOYS RUN - GIRLS HINGE
DIAMOND CIRCULATE
FLIP THE DIAMOND
FAN THE TOP TO A SLIDE THRU
PASS TO THE CENTER & SQUARE THRU 3/4
SWING & PROMENADE

#7
HEADS LEAD RIGHT - CIRCLE TO A LINE
TOUCH 1/4 - COORDINATE
BEND THE LINE - SLIDE THRU
PASS TO THE CENTER & SQUARE THRU 3/4
SWING & PROMENADE

#8
HEADS PASS THE OCEAN - EXTEND
SWING THRU - BOYS RUN
COUPLES CIRCULATE
GIRLS TRADE - BEND THE LINE
SLIDE THRU
PASS TO THE CENTER & SQUARE THRU 3/4
SWING & PROMENADE

#9
HEADS PROMENADE 1/2
SIDES RIGHT & LEFT THRU
SIDES SQUARE THRU - 4 HANDS
RELAY THE DEUCEY
SWING & PROMENADE

#10
HEADS SQUARE THRU - 4 HANDS
MAKE A WAVE & EXPLODE THE WAVE
CHASE RIGHT
BOYS RUN - SLIDE THRU
PASS TO THE CENTER & SQUARE THRU 3/4
SWING & PROMENADE

#11
HEADS SQUARE THRU - 4 HANDS
SWING THRU - SPIN THE TOP
EXPLODE AND: SLIDE THRU
PASS THRU - CHASE RIGHT
BOYS RUN - SQUARE THRU 3/4
SWING & PROMENADE
# NEWS & NOTES

May 1987

<table>
<thead>
<tr>
<th>In this issue</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Commentary by Ed Foote</td>
<td>1190</td>
</tr>
<tr>
<td>Commentary cont.</td>
<td>1191</td>
</tr>
<tr>
<td>Pick of the Disks</td>
<td>1192</td>
</tr>
<tr>
<td>Mainstream Getouts</td>
<td>1193</td>
</tr>
<tr>
<td>Mainstream Material Featuring Peel Off and Zoom</td>
<td>1193</td>
</tr>
<tr>
<td>Mainstream Openers</td>
<td>1194</td>
</tr>
<tr>
<td>Mainstream Featuring Folds, Centers In &amp; Cast Off 3/4</td>
<td>1194</td>
</tr>
<tr>
<td>Un-Symmetrical Plus</td>
<td>1195</td>
</tr>
<tr>
<td>Callerlab Plus Quarterly: Compress to a Column</td>
<td>1196</td>
</tr>
<tr>
<td>Singing Call figures</td>
<td></td>
</tr>
</tbody>
</table>

### ADVANCED SUPPLEMENT

| Callerlab Advanced Quarterly: Cover Up             | AS-645 |
| Callerlab Advanced Quarterly: Open Up the Column  | AS-646 |
| A-1 Material Featuring Turn & Deal                | AS-647 |
| A-2 Material Featuring Peel & Trail               | AS-648 |
| Resolves at home                                  | AS-648 |
ANTICIPATION. The majority of dancers anticipate. Why? Because they know the caller will call the same combinations of calls every time. If the dancers hear call "A", they know automatically that call "B" will follow, so they go ahead and start call "B" before the caller says to do it.

Now it can be argued that a little anticipation is all right, that it helps to smooth out the dancing, especially if the caller does not have good timing. But the big problem with anticipation is that it kills creative choreography. After call "A" the caller may give call "C", but if the dancers have anticipated call "B" because this is what is "always" called after call "A", the dancers will break down. Of course, they blame the caller for this, and this stifles the desire by the caller to give creative choreography.

As has been stated in the past, creative choreography is only the frosting on the cake - it is not the cake. Creative choreography should only comprise 15-20% of a dance. It has also been shown that the dancers want this sprinkling of creative choreography, that if 100% of every dance is plain old vanilla the dancers will become bored and either drop out or seek to move to the next level to try and attain variety.

Can dancers anticipate you? Examine your calling to see if there are any patterns you consistently use the exact same way. Ask a sharp dancer in your club to watch for places where he can anticipate you and report these to you after each tip. The more that dancers can anticipate you, the more difficult it will be for you to get them through creative choreography.

FUTURE ED FOOTE CALLER CLINICS & SCHOOLS

July 12-16, 1987 - Pittsburgh, Pa. Emphasis on choreography, sight calling, stage presence, presentation and voice. Limited to 8 callers for maximum personal attention.


MAINTSTREAM MATERIAL WITH A THEME

Theme: NAME A SEX TO DO A CENTERS IN & CAST OFF 3/4, THE OTHERS
PEEL OFF & BEND THE LINE.

Set-up: Normal completed DPT or 1/2 sashayed completed DPT.

Ending position: Lines facing in - same sexes together.

#1
Zero Lines:
PASS THRU - WHEEL & DEAL
DPT
JUST THE GIRLS:
PUT CENTERS IN & CAST OFF 3/4
BOYS PEEL OFF & BEND THE LINE
STAR THRU - CENTERS CALIF. TWIRL
*PASS THRU - L.A.

*OR: SLIDE THRU (zero lines)

#2
Zero Lines:
PASS THRU - WHEEL & DEAL
DPT
JUST THE BOYS:
PUT CENTERS IN & CAST OFF 3/4
GIRLS PEEL OFF & BEND THE LINE
STAR THRU - DPT
LEAD COUPLE TRADE
*BOX THE GNAT - RIGHT & LEFT GRAND

*OR: PASS THRU - L.A.

#3
Zero Box:
STAR THRU
PASS THRU - WHEEL & DEAL
DPT
JUST THE GIRLS:
PUT CENTERS IN & CAST OFF 3/4
BOYS PEEL OFF & BEND THE LINE
SLIDE THRU - CENTERS SQUARE THRU 3/4
L.A.

#4
Zero Lines:
PASS THRU - WHEEL & DEAL
DPT
JUST THE GIRLS:
PUT CENTERS IN & CAST OFF 3/4
BOYS PEEL OFF & BEND THE LINE
STAR THRU - DPT
JUST THE BOYS:
PUT CENTERS IN & CAST OFF 3/4
GIRLS PEEL OFF & BEND THE LINE
STAR THRU
CENTERS PASS THRU - RIGHT & LEFT THRU
SWING THRU - TURN THRU
L.A.

Theme variations:

1. NAME A SEX TO DO A CENTERS IN & CAST OFF 3/4, THE OTHERS FACE RIGHT (OR LEFT).

2. NAME A SEX TO DO A CENTERS OUT & BEND THE LINE, THE OTHERS
PEEL OFF & BEND THE LINE, OR FACE RIGHT (OR LEFT).

Ending position: Facing lines or two-faced lines.

#1
Zero Lines:
PASS THRU - WHEEL & DEAL
DPT
JUST THE GIRLS:
PUT CENTERS IN & CAST OFF 3/4
BOYS FACE RIGHT
STAR THRU - DPT
CALIF. TWIRL - CENTERS PASS THRU
SWING THRU - TURN THRU
L.A.

#2
Zero Lines:
PASS THRU - WHEEL & DEAL
DPT
JUST THE GIRLS:
PUT CENTERS OUT & BEND THE LINE
BOYS FACE IN
STAR THRU - CENTERS CALIF. TWIRL
SQUARE THRU 3/4
L.A.
CALLERLAB PLUS EMPHASIS CALL FOR 3RD QUARTER: ROLL

The 3rd quarter Plus Emphasis Call is featured one month early, because guest writers will be doing the next two issues and they may choose other calls to feature.

This material should only be used with reasonably good Plus dancers.

### Recycle & Roll

<table>
<thead>
<tr>
<th>Start</th>
<th>End</th>
</tr>
</thead>
<tbody>
<tr>
<td>RH waves</td>
<td>LH waves</td>
</tr>
<tr>
<td>LH waves</td>
<td>RH waves</td>
</tr>
</tbody>
</table>

#### #1 (RH waves)
Zero Lines:
PASS THE OCEAN - ALL 8 CIRCULATE
**RECYCLE & ROLL**
GIRLS TRADE
PASS THRU - U TURN BACK (zero lines
STAR THRU - PASS THRU   out of seq.)
L.A.

#### #2 (RH waves)
Zero Box:
SLIDE THRU
PASS THE OCEAN - ALL 8 CIRCULATE
**RECYCLE & ROLL**
LEFT SWING THRU
EXPLODE AND: STAR THRU
   OUTSIDES CALIF. TWIRL (zero box)
L.A.

#### #3 (LH waves)
Zero Lines:
RIGHT & LEFT THRU
DIXIE STYLE TO O.W.
LEFT SWING THRU
**RECYCLE & ROLL**
SCOOT BACK
SINGLE HINGE & GIRLS TRADE
BOX THE Gnat - RIGHT & LEFT GRAND

#### #4 (LH waves)
HEADS LEAD LEFT
RIGHT & LEFT THRU
SWING THRU
TRADE THE WAVE
LEFT SWING THRU
**RECYCLE & ROLL**
CAST OFF 3/4
RIGHT & LEFT GRAND

### Wheel & Deal & Roll

<table>
<thead>
<tr>
<th>Start</th>
<th>End</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lines facing out</td>
<td>LH waves</td>
</tr>
<tr>
<td>RH 2-faced lines</td>
<td>LH waves</td>
</tr>
<tr>
<td>LH 2-faced lines</td>
<td>RH waves</td>
</tr>
</tbody>
</table>

#### #1 (lines facing out)
Zero Lines:
PASS THRU - **WHEEL & DEAL & ROLL**
LEFT SWING THRU
TRADE THE WAVE
SINGLE HINGE & RECYCLE
BOX THE Gnat - RIGHT & LEFT GRAND

#### #2 (lines facing out)
Zero Lines:
PASS THRU - **WHEEL & DEAL & ROLL**
SPLIT CIRCULATE
EXPLODE THE WAVE
U TURN BACK (zero lines)
L.A.

#### #3 (RH 2-faced lines)
Zero Box:
SWING THRU - BOYS RUN
**WHEEL & DEAL & ROLL**
WALK & DODGE - U TURN BACK
PASS THRU - WHEEL & DEAL
DPT
DIXIE GRAND
L.A.

#### #4 (LH 2-faced lines)
HEADS LEAD LEFT & VEER RIGHT
COUPLES CIRCULATE
**WHEEL & DEAL & ROLL**
*SCOOT BACK - WALK & DODGE
PARTNER TAG - L.A.

*OR:
WALK & DODGE - CHASE RIGHT
SINGLE HINGE - RIGHT & LEFT GRAND
UNUSUAL LOAD THE BOAT

Material is from Andreas Macke, W. Berlin, Germany. Only use this with good dancers.

#1
HEADS LEAD RIGHT - SWING THRU
BOYS RUN - TAG THE LINE IN
BOYS PASS THRU & FACE IN
ALL LOAD THE BOAT
BOYS CLOVERLEAF - GIRLS PASS THRU
ALL TOUCH 1/4 - BOYS TRADE
SWING THRU
EVERYBODY RUN RIGHT
RIGHT & LEFT GRAND

#3
HEADS PASS THRU - SEPARATE - ROUND 1
LINE OF 4
TOUCH 1/4 - ALL 8 CIRCULATE
GIRLS TRADE & ROLL
JUST THE GIRLS LOAD THE BOAT
BOYS SINGLE HINGE & EXPLODE THE WAVE
ALL PASS THE OCEAN
BOYS SINGLE HINGE - BOYS TRADE & ROLL
BOYS LOAD THE BOAT
GIRLS FAN THE TOP - EXTEND
GIRLS RUN
ALL TURN THRU & COURTESY TURN
JUST THE ENDS LOAD THE BOAT
CENTERS PASS THE OCEAN & TURN THRU
L.A.

#2
Zero Box:
RIGHT & LEFT THRU & VEER LEFT
COUPLES CIRCULATE
TAG THE LINE IN
BOYS SPIN THE TOP
BOYS RECYCLE
ALL LOAD THE BOAT
BOYS STEP FORWARD
GIRLS PASS THE OCEAN
GIRLS SINGLE HINGE
ALL SAME SEXES TRADE & ROLL
LOAD THE BOAT
GIRLS: LOOK AT THE BOY BESIDE YOU:
GIRLS RUN & ROLL AROUND HIM
BOYS PASS THE OCEAN
SWING THRU
BOYS EXPLODE THE WAVE
ALL TOUCH 1/4 - SCOOT BACK
RIGHT & LEFT GRAND

L.A.

PLUS MATERIAL WITH A THEME

Theme: Two dancers run around the same dancer at the same time.

#1
Zero Lines:
SLIDE THRU - PASS THE OCEAN
GRAND SWING THRU
CENTER WAVE OF 4; TRADE THE WAVE
GIRLS STAND STILL - ALL BOYS RUN LEFT
CENTER WAVE OF 4; TRADE THE WAVE
ALL BOX THE GNAT - RIGHT & LEFT THRU
PASS THRU - WHEEL & DEAL
CENTERS SQUARE THRU - ON 3rd HAND
START A DIXIE GRAND

L.A.

#2
Zero Lines:
SLIDE THRU - PASS THE OCEAN
GRAND SWING THRU
CENTER WAVE OF 4; TRADE THE WAVE
BOYS STAND STILL - ALL GIRLS RUN RIGHT
OUTSIDES: CAST OFF 3/4
CENTER WAVE: CAST OFF 3/4
THOSE WHO CAN: STAR THRU
OTHERS FACE IN
PASS THRU - WHEEL & DEAL
ZOOM
CENTERS SASHAY - CENTERS PASS THRU (zero box)

L.A.
NEW CALL

**EGG FORMATION** and related calls, by Deborah Parnell, Calif. For Plus Program.

Egg formation. From normal lines of 4, call: "Touch 1/4, All 8 Circulate 1 1/2, center 6 Trade & Spread. This establishes the Egg Formation.

Egg Circulate. All dancers Circulate into the next dancer position. For initial teach and to set up the other calls described below, do two Egg Circulates.

Scramble the Egg. Center 6 (known as the Yokes) slide together and Trade, then the two very centers and the two outsides move up to the end of a line. (The boys are moving up to the outside of the girl if two Egg Circulates were done previously.) End in parallel two-faced lines.

Note: This action is similar to the end of a normal Coordinate.

Flip the Egg. After doing 2 Egg Circulates: The girls do a normal flipping motion while the boys do a normal Egg Circulate. End in parallel right-hand waves. (Actual definition: #1 and #3 of the center columns of 3 do the Flip, the other four do an Egg Circulate.)

Comment: This is a real fun call - the name gets everyone laughing. I have used this with both Plus and Advanced groups with excellent results. The dancers catch on to the idea very fast - you can almost call it as you teach it, leaving the music on. An ideal fun call for a picnic, weekend, or just to have fun anytime.

You can inject puns such as: This is an eggspertimental call, only shown to egsperts, be sure to do it eggactly right.

Note to Advanced callers: You can also Cut the Egg by having #1 & #3 in the center columns slide together and Trade while the others Egg Circulate. Also, from a trailing hourglass, if the very center two Trade & Spread, you have an egg.

---

**#1**
Zero Lines: 
**TOUCH 1/4 - ALL 8 CIRCULATE 1 1/2**  
**CENTER 6 TRADE & SPREAD**  
**EGG CIRCULATE**  
**EGG CIRCULATE AGAIN**  
**SCRAMBLE THE EGG**  
**BEND THE LINE** (zero lines OUT of seq.)  
**STAR THRU - PASS THRU**  
L.A.

---

**#2**
Zero Lines:  
**TOUCH 1/4 - ALL 8 CIRCULATE 1 1/2**  
**CENTER 6 TRADE & SPREAD**  
**EGG CIRCULATE**  
**EGG CIRCULATE AGAIN**  
**FLIP THE EGG**  
**SWING THRU** - **BOYS RUN**  
**WHEEL & DEAL** (zero box)  
L.A.

---

**#3**
Zero Box:  
**SLIDE THRU**  
**TOUCH 1/4 - ALL 8 CIRCULATE 1 1/2**  
**CENTER 6 TRADE & SPREAD**  
**EGG CIRCULATE**  
**SCRAMBLE THE EGG**  
1/2 **TAG - FACE RIGHT** (zero box)  
L.A.

---

**#4**
Zero Lines:  
**TOUCH 1/4 - ALL 8 CIRCULATE 1 1/2**  
**CENTER 6 TRADE & SPREAD**  
**EGG CIRCULATE**  
**FLIP THE EGG**  
**RIGHT & LEFT GRAND**

---

#3 & #4 are 1/2 sashayed eggs for the Scramble and the Flip.
NEW CALL ANALYSIS

GROUP 2 - Basically acceptable. Minor faults, if any, are noted in the analysis.

GRAND TRACK (Bill Donahue). From a squared set: Four girls Star Left one full turn, men Promenade left 1/2 way, men Run, all Promenade 1/4 and face in as a couple. This is a 16 beat sequence, all end with their opposite. Repeat and all are back with original partner in opposite position. Repeat twice more and total beats are 64 and all end at home.

Analysis: Something different to use for a night.

RECYCLE TO A LINE IN/OUT (Bob Smith). From parallel waves: Recycle, Veer (in direction of body flow), and take the command of In (outfacers Partner Trade to make lines facing in) or Out (infacers Partner Trade to make lines facing out).

Analysis: Ok to use for a night if you need something.

GROUP 3 - Unacceptable or unnecessary. Rejected for reasons noted in analysis.

CHASE BY 2 (Jack Berg, Ill.). From mini waves: Outfacers Turn Back (away from partner), all Pass In twice.

Analysis: We need a name for this?

HOWDY NEIGHBOR (& SPREAD) (Jack Berg, Ill.). From parallel waves: All Follow Your Neighbor (Spread if called), Single Hinge, those facing out Fold while others Pass Thru.

Analysis: Simply a name given to a choreographical pattern which has been called directionally for years.

SCOOT STAR THRU (Chuck Becker, Mich.). From a box circulate group of 4 with opposite sexes in each mini-wave: Scoot Back and finish with a Star Thru.

Analysis: Can easily be called directionally as Scoot Back to a Star Thru.

Observation on new calls. The number of new calls written in the past 3 years is down about 70% from 10 years ago, based on the number of calls appearing in the supplements to the Burleson Encyclopedia. In the late 1970's over 400 calls a year were being written. The number of new calls for the past 3 years is as follows: 1984 - 141, 1985 - 125, 1986 - 124.

It would be nice to be able to say that the lower numbers represent an improvement in quality. However, this does not appear to be the case. The percentage of unacceptable or unnecessary calls seems to be the same. But at least there are fewer of them in quantity.

Overall, the sharp reduction in the number of new calls appears to be a healthy situation for the square dance activity.
PICK OF THE DISKS

ESP #144 - Talkin to the Moon. Good music, relaxed tempo, good singers can show their talent with this record.

ESP #513 - Banjo Pickers Ball. Upbeat, good music, possible use for patter record also.


Rhythm #200 - Ramblin' Man. Remake of the popular singing call of 15 years ago. Excellent music, would also make a good patter record. Ending break raises key.

Sting #403 - Moody Blue. The well-known song presented with fine music, good beat. Good singers can get mileage from this record.

4 Bar B #6080 - Anytime. Fine recording of this traditional song, good music, creates a nice relaxed feeling.

4 Bar B #6083 - I'll Fly Away. Good music on this well-known gospel song. Also excellent as a patter record.

Rawhide #129 - Ragtime Cowboy Joe. Good music with a real country flavor.

Rawhide #130 - This Little Light. Upbeat revival-type singing call complete with hand clapping.

Buckskin #1216 - Waiting for Love to Begin. Relaxed tempo with fine music, contains background chorus.

Quadrille #853 - Square Dance Time In Texas. Pleasant record with nice music, good beat.

Dance Ranch #692 - Whole Lot of Difference In Love. Comfortable record with good music.

Lore #1232 - A Room Full of Roses. Traditional song, relaxed music.

Square Tunes #175 - Let Your Love Flow. Not a new record, but a great singing call and an excellent patter record. Strongly recommended.

THOUGHT FOR THE MONTH

Every person, all the events of your life are there because you have drawn them there. What you choose to do with them is up to you.
June 1987

<table>
<thead>
<tr>
<th>Item</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Commentary by Ed Foote</td>
<td>1199</td>
</tr>
<tr>
<td>Mainstream Material With A Theme</td>
<td>1200</td>
</tr>
<tr>
<td>Callerlab Plus Emphasis Call for 3rd Quarter: Roll</td>
<td>1201</td>
</tr>
<tr>
<td>Unusual Load the Boat</td>
<td>1202</td>
</tr>
<tr>
<td>Plus Material With A Theme</td>
<td>1202</td>
</tr>
<tr>
<td>New Call: Egg Formation</td>
<td>1203</td>
</tr>
<tr>
<td>New Call Analysis</td>
<td>1204</td>
</tr>
<tr>
<td>Pick of the Disks</td>
<td>1205</td>
</tr>
</tbody>
</table>

**ADVANCED SUPPLEMENT**

<table>
<thead>
<tr>
<th>Item</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Advanced Commentary by Ed Foote</td>
<td>AS-649</td>
</tr>
<tr>
<td>A-1 Singing Call Material</td>
<td>AS-649</td>
</tr>
<tr>
<td>A-1 Material Featuring As Couples Concept</td>
<td>AS-650</td>
</tr>
<tr>
<td>Openers</td>
<td>AS-650</td>
</tr>
<tr>
<td>Variations of Current Callerlab Quarterlies</td>
<td>AS-651</td>
</tr>
<tr>
<td>New Experimental: Carousel Chase</td>
<td>AS-651</td>
</tr>
<tr>
<td>Quick and Tough Advanced Material</td>
<td>AS-652</td>
</tr>
</tbody>
</table>